RMLL Regulation 35: Exhibition Games

35.1. An Exhibition Game is any game/scrimmage between players from two different Franchises. A scrimmage/game between players from the same Franchise is not considered an Exhibition Game.

35.2. An Exhibition Game with a non RMLL Team is not an RMLL Exhibition Game. For this type of Exhibition Game refer to ALA Regulation 5B. The Major Franchise must still, however, create a Team Event and submit the game sheet to the RMLL Executive Director and Division Commissioner.

35.3. In an Alumni Exhibition Game, all players playing must be currently registered to a Franchise. As per ALA Regulation 4A.14 Alumni players may register with the ALA Office via an Excel spreadsheet for a single Exhibition Game with no applicable fee to the ALA.

35.4. All Franchises intending to initiate or take part in an Exhibition Game must first secure permission from their Division Commissioner.

35.5. A six (6) day minimum notice period is required.

35.6. Upon approval from the Commissioner(s), both Franchises playing in the Exhibition Game must enter the game details: home and away teams, date, game start time and location, in their Franchise Events Tab of the RMLL Franchise Management System.

35.7. The RMLL Executive Director will forward the automatic e-mail notification of the Exhibition Game Event and the Arbiter spreadsheet to the RMLL OIC at least four (4) days prior to the game.

35.8. The current Season approved ALRA rates, assigning fee, travel rate and per diem, applies to all Officials officiating a RMLL Exhibition Game.

35.8.1.	
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ALRA RMLL Exhibition Game Fee Rates							
Game Duration Exceeding 45 Minutes of Scheduled Playing Time							
Level	Ref 1	Ref 2	Scheduling Fee	Total			
Jr B Tier II & Major Female	\$73	\$73	\$6	\$152			
Jr B Tier I & Senior C	\$79	\$79	\$6	\$164			
Junior A & Sr B	\$85	\$85	\$6	\$176			
Game Duration	Under 46 Mii	nutes of Sc	heduled Playing Time				
Level	Ref 1	Ref 2	Scheduling Fee	Total			

Jr B Tier I/II, Major Female, Sr B/C & Jr A	\$65	\$65	\$6	\$136		
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ļ	ALRA Exhibi	tion Game	Notes			
Note: Where the 3-Man-Mechanic is us scenarios.	ed, the rate fo	or Ref 3 will	be the same rate as Ref 2 in eac	h of the		
For both Standard and Non-Standard C	Same Duration	ns the ALRA	mileage & per diem apply, if ap	plicable.		
When teams of differing Divisions play of the two RMLL Division Game Fee Ra			-	he HIGHER		
	1) A Tier I team plays a Tier II team; each official will be paid \$79 per game;					
	2) A Sr B team playing a Sr C team will have both officials paid \$85 per game;					
	3) AU17 team playing a Major team is not a RMLL game, and that game must have rates set by the Minor Club, per ALA/ALRA Guidelines.					
For teams from the same or different D minutes, the game fee rate will be \$65 f			vith a scheduled playing duration	on under 46		
For teams who play multiple Exhibition games with a scheduled playing durati determined by the Division of the team Exhibition games, rounding up if there	on greater the s that make u	an 45 minute p the major	es, all games will be paid at the	same rate,		
	1) Three Tier be paid at \$7		d a Tier I team participating; all	officials will		
	2) Two Jr A t be paid at \$8		vo Tier I teams participating; all	officials will		
For teams who play multiple Exhibitior playing games with a scheduled playin						

35.9. The Referees are to be paid prior to the start of the game. The Franchise initiating the Exhibition Game is responsible for the payment of the game fees to the Officials. The Officials are to be paid prior to the start of the game.

35.9.1. The ALRA assigning fee, travel rate and per diem will be split between the Franchises participating in the Exhibition Game and will be invoiced to the two Franchises at the end of season play.

35.10. The Game Sheet for an Exhibition Game must be submitted to the RMLL Executive Director and the Division Commissioner of the Franchise initiating the Exhibition Game. If the two Franchises participating in the Exhibition Game are from two separate Divisions, then the Game Sheet must be sent to both Division Commissioners.

35.11. A player playing in an Exhibition Game must have completed the RMLL Intent-To-Play.

35.12. No player may participate in any Exhibition Game unless the player is eligible for that Franchise, except that:

35.12.1. The player is a member of another Franchise or has obligations (by agreement or Regulation) to the Franchise for which the player was last signed, and the player has written permission from that Franchise for Exhibition Games played after May 1.

35.12.2. A player from another Lacrosse Canada Jurisdiction without a completed LC transfer must have written permission from the last team owning his playing rights.

35.12.3. No suspended player, goalkeeper or non-playing personnel may play in an Exhibition Game and no suspension will be severed by having the player, goalkeeper or non-playing personnel sit out an Exhibition game.

35.13. A suspension handed out in an Exhibition Game must be served in an RMLL League game.

35.14. Exhibition Game Day Rosters cannot exceed twenty-two (22) runners and three (3) goalies.