

ROCKY MOUNTAIN LACROSSE LEAGUE



ALBERTA AMATEUR MAJOR LACROSSE

REGULATIONS

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TABLE OF CONTENTS

1. REGULATION 1: GENERAL POLICY	5
2. REGULATION 2: PLAYING DIVISIONS	5
3. REGULATION 3: FRANCHISES.....	6
4. REGULATION 4: ANNUAL FILINGS.....	8
5. REGULATION 5: FEES AND BONDS	8
6. REGULATION 6: FACILITIES	12
7. REGULATION 7: DIVISION PLAY	13
8. REGULATION 8: SEASON SCHEDULES.....	14
9. REGULATION 9: POSTPONEMENTS	15
10. REGULATION 10: DEFAULTS.....	16
11. REGULATION 11: UNIFORMS.....	16
12. REGULATION 12: RULES OF PLAY	17
13. REGULATION 13: MAINTENANCE OF ORDER.....	18
14. REGULATION 14: ALRA REFEREE ASSIGNMENT	19
15. REGULATION 15: REFEREE GAME FEE PAYMENT	20
16. REGULATION 16: GAME SHEETS.....	21
17. REGULATION 17: RMLL POST-GAME REFEREE EVALUATION FORM.....	22
18. REGULATION 18: STATISTICS	22
19. REGULATION 19: BENCH PERSONNEL AND MANAGERS	23
20. REGULATION 20: ROSTERING OF A MINOR AGED PLAYER IN MAJOR	24

21. REGULATION 21: ROSTERED PLAYERS	25
22. REGULATION 22: PLAYER ELIGIBILITY	31
23. REGULATION 23: FRANCHISE RESPONSIBILITY - PLAYER ELIGIBILITY VIOLATIONS.....	31
24. REGULATION 24: PLAYER MOVEMENT.....	32
25. REGULATION 25: PLAYER LISTS	35
26. REGULATION 26: TAMPERING	47
27. REGULATION 27: ROSTERS.....	47
28. REGULATION 28: INTER-DIVISION USE OF PLAYERS (CALL-UPS).....	49
29. REGULATION 29: DIVISION, FRANCHISE AND PLAYER AFFILIATIONS.....	52
30. REGULATION 30: ROSTER EXCEPTION FOR JUNIOR B TIER II TEAMS	53
31. REGULATION 31: TRAVEL PERMITS.....	54
32. REGULATION 32: EXHIBITION GAMES	54
33. REGULATION 33: TOURNAMENTS.....	57
34. REGULATION 34: DIVISION STANDINGS.....	57
35. REGULATION 35: PLAYOFF, RMLL CHAMPIONSHIP AND PROVINCIAL PLAY	59
36. REGULATION 36: TROPHIES.....	61
37. REGULATION 37: NATIONAL COMPETITIONS	61
38. REGULATION 38: SUSPENSIONS AND FINES.....	62
39. REGULATION 39: PLAYER SUSPENSIONS AND FINES	64
40. REGULATION 40: FRANCHISE SUSPENSIONS AND FINES	67

41. REGULATION 41: GAME PROTEST	71
42. REGULATION 42: FORMAL COMPLAINT	72
43. REGULATION 43: EXPENSES.....	72
44. REGULATION 44: SOCIAL MEDIA	76
45. REGULATION 45: PRIVACY OF PERSONAL INFORMATION	76
ATTACHMENT 1: CLA, ALA, RMLL CALENDAR - DUE DATES	78
ATTACHMENT 2: RMLL NEW FRANCHISE CERTIFICATE REQUEST.....	81
ATTACHMENT 3: RMLL DIVISION TIER CHANGE REQUEST	85
ATTACHMENT 4 - RMLL FRANCHISE TRANSFER REQUEST	88
ATTACHMENT 5 - FRANCHISE CERTIFICATE	91
ATTACHMENT 6: HOME FACILITY SPECIFICATIONS.....	92

1. Regulation 1: General Policy

- 1.1.** The Regulations of the RMLL are subject to the Bylaws, Regulations, and Policies imposed by the Canadian Lacrosse Association (“CLA”) and the Alberta Lacrosse Association (“ALA”). Where a conflict arises between these Regulations and the Bylaws, Regulations, and Policies of the ALA or CLA, the ALA or CLA rules will govern.
- 1.2.** Each RMLL primary contact, secondary contact, coach, manager, and trainer, as an official of the Franchise, is responsible for reading, understanding, and the proper observance of the RMLL Bylaws and Regulations as well as CLA and ALA Bylaws, Regulations, and Policies.
- 1.3.** RMLL Regulations are the general rules which govern all the Divisions within the RMLL.
 - 1.3.1.** These Regulations of the RMLL shall not be amended except as described within the Bylaws of the RMLL.
 - 1.3.2.** Each Member shall be entitled to a copy of the Regulations of the RMLL as published by the RMLL from time to time.
- 1.4.** A Division Operating Policy, ratified annually by the RMLL Executive, may have further additions to and/or establish certain rules within the jurisdiction and sanction of the RMLL Mission Statement, Bylaws, and Regulations.
 - 1.4.1.** A Division Operating Policy shall only include the additional regulations specific to the Division and shall not include regulations stated elsewhere.
 - 1.4.2.** A Division Operating Policy shall not be amended except as described within the Bylaws of the RMLL.
 - 1.4.3.** If a conflict arises between a Division Operating Policy and these Regulations, these Regulations will govern.

2. Regulation 2: Playing Divisions

- 2.1.** The RMLL governs the following playing Divisions: Senior A (when established), Senior B, Senior C, Junior A, Junior B Tier I, Junior B Tier II, Junior B Tier III, Senior Women and Junior Ladies.
- 2.2.** The RMLL, through the Executive, reserves to itself the right to move a Franchise from one Division to another if the Executive deems to be in the best interest of the lacrosse.

- 2.3.** A RMLL Division with more than five (5) Franchises may establish sub-divisions of no less than three (3) Franchises in each sub-division.
- 2.4.** A RMLL Division may play Regular Season interlock games with another RMLL Division with the approval of each of the affected Divisions and the RMLL Executive.

3. Regulation 3: Franchises

- 3.1.** A Franchise is a group of persons comprised of not less than twenty (20) players with at least one Coach, all of whom are registered with the RMLL. At the discretion of the Division Commissioner minimum of 20 players may be waived. Each Franchise accepted by the RMLL Executive shall be entitled to a Franchise Certificate certifying the Franchise Holder holds a Franchise in the RMLL. The certificate is only transferable in accordance with these Regulations.
- 3.2.** To apply for a Franchise Certificate or to request a Franchise Certificate reinstatement, the potential Franchise Holder must submit a completed "New Franchise Certificate Request" signed by the duly authorized Officers of the registered body corporate of the potential Franchise to the RMLL Executive Director as per the annual deadline. See Attachment 2 for the submission requirements. In addition, the Request must adhere to any respective Division Operating Policy.
- 3.3.** To request a transfer to another RMLL Division for the upcoming season the Franchise Holder must submit a completed "Division Tier Change Request" signed by a duly authorized Officer of the Franchise Holder to the RMLL Executive Director as per the annual deadline. See Attachment 3 for submission requirements. In addition, the Request must adhere to the respective Division Operating Policy.
- 3.4.** Each Franchise Holder must complete on an annual basis a Franchise Certificate in the RMLL Franchise Management System by the annual deadline. See Attachment 1. Any changes to the Franchise Certificate must be updated as the change occurs.
 - 3.4.1.** The Franchise Certificate contacts include but are not limited to the Board of Directors and/or Officers/Executive, primary Franchise contact, secondary Franchise contact, financial contact, scheduling contact, Franchise registrar, manager, head coach, assistant coaches, and trainers.

- 3.4.2.** Name, mailing address, home number or cell number, and e-mail address are required for each contact. In addition, the NCCP number is required for both Head and Assistant Coaches. The flag for e-mail address for the Primary Contact, Secondary Contact, Head Coach, and Manager must be set to view.
- 3.5.** A duly authorized Officer of the Franchise Holder must complete and sign the Franchise Certificate Form and return to the RMLL Executive Director. See Attachment 5.
- 3.6.** The Primary or the Secondary Contact hold the one vote for the Franchise and one person may not represent more than one RMLL Franchise as a Primary Contact.
- 3.7.** The Franchise may be sold or transferred subject to the approval of a majority of the teams of that Division and the RMLL Executive. The Division and the RMLL Executive shall be entitled to impose such reasonable conditions with respect to the transfer.
- 3.7.1.** Application for approval of a Franchise transfer must be submitted in writing to the RMLL Executive Director prior to November 1 of the past playing Season. In case of emergency, this date may be waived by the RMLL Executive. See Attachment 4.
- 3.8.** The approval process for a transfer of a RMLL Franchise requires:
- 3.8.1.** Minutes of each of the existing Franchise Holder and the proposed Franchise Holder transferee approving the transfer of the Franchise, the disposition of any funds held or owed by the RMLL, a direction as to who is responsible for the outstanding invoices to the RMLL, a transfer application (see Attachment 4), and the terms and conditions of the transfer;
- 3.8.2.** The filing with the application of a copy of the contract or any agreement related to the transfer;
- 3.8.3.** The proposed Franchise transferee becomes a member of a member association of the CLA and authorized to participate in the RMLL.
- 3.9.** A Franchise Holder will continue to hold the Franchise Certificate unless:
- 3.9.1.** The member association of the CLA does not approve its application for membership or withdraws it;
- 3.9.2.** The Franchise holder submits written notification relinquishing their Franchise Certificate to the RMLL Executive Director notwithstanding that a Franchise Holder who has relinquished shall continue to be liable to the

RMLL for any monies owed to the RMLL and for fees up to such date of notice of relinquishing.

4. Regulation 4: Annual Filings

Each Franchise Holder must file with the RMLL Executive Director on an annual basis proof of filings of their annual return and Attachment 5.

5. Regulation 5: Fees and Bonds

5.1. An application for a new Franchise Certificate, a Tier Change request and a Franchise Transfer request must include a refundable application bond of one thousand dollars (\$1,000.00).

5.1.1. The bond will be held by the RMLL for twenty-four (24) months and the entire bond will be refunded to the Franchise Holder at the end of two (2) years if the Franchise has not defaulted a game in the two (2) year period and has no money owing to the RMLL.

5.1.1.1. If the Franchise withdraws at any time during the twenty-four (24) months, the bond will not be refunded.

5.2. The annual Franchise Fee is eight hundred (\$800.00) and is payable by March 1. Payment of the fees and any other obligations to the RMLL shall entitle a Franchise to roster players and to one vote at the Annual General Meeting. Failure to pay fees when due, may result in a Franchise being denied the ability to participate in all sanctioned RMLL activities.

5.3. For New Franchise Requests, the Franchise Fee must accompany the submission request.

5.3.1. The Franchise Fee of a New Franchise Request will not be refunded if the Franchise is withdrawn after a Franchise Certificate has been granted.

5.4. The annual Franchise Fee for a Franchise holding an existing Franchise will not be refunded if a team withdraws after Feb. 1.

5.5. Each Franchise Holder is required to submit a performance bond of one thousand dollars (\$1,000.00) with the Franchise request.

5.5.1. If a Franchise Holder voluntarily withdraws their Franchise between September 1 and December 31 of the past playing Season, the

performance bond in the sum of one thousand dollars (\$1,000.00) retained by the RMLL, will be refunded to the Franchise Holder if the Franchise has no money owing to the RMLL.

5.5.2. If a Franchise Holder withdraws their Franchise between Feb. 1 and prior to the end of the current playing Season in their Division, the performance bond in the sum of one thousand dollars (\$1,000.00) will not be refunded and will be transferred to the RMLL General account.

5.6. Interest earned on the monies invested for purposes of bonds (refundable application and performance bonds) shall become revenue of the RMLL and therefore is allocated to general funds as earned.

5.7. The RMLL will invoice each Franchise Holder in a Division qualifying for Provincials the ALA Provincial Entry Fee as set annually by the ALA.

5.7.1. As decided by each Division, the ALA Provincial Entry Fee for the number of teams playing in the Season Provincial game(s) may be split amongst the teams in a specific Division. This split fee is payable by March 1.

5.7.2. The split ALA Provincial Entry Fee will not be refunded to a Franchise if a Franchise withdraws after February 1.

5.8. Each Franchise in the Senior B Division must submit to the RMLL annually a Presidents' Cup Travel Fund Levy of five hundred dollars (\$500.00), payable by March 1;

5.8.1. The Presidents' Cup Travel Fund Levy will not be refunded to a Franchise, if a Franchise withdraws after February 1.

5.9. Each Franchise in the Senior C Division will be invoiced one hundred and twenty dollars (\$120.00) to pay the entry fee of the annual Senior C Provincial Champion (or next highest-ranking team) attending the Treasure Cove Casino Canadian Senior Invitational Lacrosse Championship.

5.9.1. This Entry Fee will not be refunded to a Franchise if a Franchise withdraws after February 1.

5.10. Each Alberta Franchise in the Junior B Tier I Division must submit to the RMLL annually a Founders' Cup Travel Fund Levy of five hundred dollars (\$500.00), payable by March 1;

5.10.1. The Founders' Cup Travel Fund Levy will not be refunded to a Franchise if a Franchise withdraws after February 1.

- 5.11.** When the Larry Bishop Memorial Cup is a Junior B Tier I playoff format, at the end of the Season, the expense for floor, Referee game fees, Referee per diem, Referee travel and Referee Accommodation will be split by the number of Franchises in the Division.
- 5.12.** Each Alberta Franchise in the Junior B Tier I Division must submit to the RMLL three thousand dollars (\$3,000.00) for the Jr. B Tier I Travel Account. The three thousand dollars (\$3,000.00) is split into two invoices of one thousand and five hundred dollars (\$1,500.00) each over two years and payable by March 1.
- 5.12.1.** The funds for the Junior B Tier I Travel Account are held in a separate RMLL bank account and reported on the RMLL Balance Sheet as Restricted Funds;
- 5.12.1.1.** The interest earned on the funds in the Junior B Bank Account belongs to the Junior B Tier I Division.
- 5.12.2.** If an Alberta Tier I Franchise Holder voluntarily withdraws their Franchise between September 1 and December 31 of the past playing Season, the three thousand dollars (\$3,000.00) or one thousand and five hundred dollars (\$1,500.00) in the Jr. B Tier I Travel Account, will be refunded to the Franchise Holder if the Franchise has no money owing to the RMLL.
- 5.12.3.** If a Franchise Holder withdraws their Franchise between Feb.1 and prior to the end of the current playing Season in their Division, the three thousand dollars (\$3,000.00) or one thousand and five hundred dollars (\$1,500.00) in the Jr. B Tier I Travel Account will not be refunded.
- 5.12.4.** An Alberta Tier I Franchise withdrawing funds from the Jr. B Tier I Travel Account must pay back the amount withdrawn within thirty (30) days from being declared the Alberta Founders' Cup Representative.
- 5.12.4.1.** If funds are not paid back within thirty (30) days from being declared the Alberta Founders' Cup Representative, the Franchise Holder, and the Members of the Franchise Holder, excluding call-ups, will be placed in bad standing until funds are paid back.
- 5.13.** Each Jr. B Tier II Franchise will be invoiced a Playoff Floor and Official Funding Fee of one hundred and fifty dollars (\$150.00) and a Playoff/Provincial Travelling Fee of two hundred and fifty dollars (\$250.00). Both fees are payable by March 1.
- 5.13.1.** The Playoff Floor and Official Funding Fee and the Playoff/Provincial Travelling Fee will not be refunded to a Franchise if the Franchise is withdrawn after February 1.

5.14. During the Season, a Franchise will be sent an invoice for Referee accommodation and/or Referee airfare when the expense occurs. These invoices are due ten (10) days from invoice date.

5.15. At the end of the RMLL Season, each Franchise is sent a RMLL invoice for the ALRA Assigning Fee and fees for any mileage, and per diems for Referees assigned to their home games throughout the Season, excluding ALA Provincial games. Fee rates are as per ALA Regulations. This invoice is due ten (10) days from invoice date.

5.16. All fees shall be paid to the RMLL Office by negotiable money order, cheque or certified cheque

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5.17. All RMLL invoices are due thirty (30) days from invoice date except invoices for Franchise fines, Provincial Entry Fees, Referee accommodation, Referee airfare and the RMLL/ALRA End of Season Fees which are due ten (10) days from invoice date.

5.17.1. A Franchise must pay fines assessed against them and/or their Members within ten (10) days of invoice date or be liable to further fines as penalty for non-payment.

5.17.2. A Franchise with past due invoice(s) cannot participate in Playoff, RMLL Championship, Provincial or National play until invoice(s) has been paid.

5.18. Any Franchise which presents a NSF cheque will be fined fifty dollars (\$50.00).

5.19. If any other group, league, division, or association accepted by the RMLL demands a fee or bond from its own franchise (s), such fees and bonds shall be in addition to those required by the RMLL and set out in the Bylaws and Regulations.

5.20. All fees and fines from the RMLL Regulations and Bylaws shall go into the RMLL General Account.

5.21. Ninety (90) percent of casino profits will be allotted to the RMLL to be distributed periodically. The remainder will be distributed to Members based on their participation at the Casino and designated to approved expenses pursuant to the casino application.

5.22. In addition to the annual Franchise Fee, an annual player registration fee may be established by the RMLL for each Division.

6. Regulation 6: Facilities

6.1. Each Franchise is responsible for acquiring their home arena and booking the arena for their home games for the Season (Regular play, Playoff play, and Provincial play). Each Division will determine who is responsible for booking an arena for RMLL Championship play. The arena must conform to RMLL facility requirements (see Attachment 6), must be available for home games on days and dates as required by the Division (Regular play, Playoff play, RMLL Championship play and Provincial play), must have a Referee Change Room with a shower, and must be approved by the RMLL Executive.

6.1.1. Games, (Regular play, Playoff play, RMLL Championship play or Provincial play) may not be held in Soccer Centres or Field Houses unless:

6.1.1.1. The ALA has approved the facility for Major games and;

6.1.1.2. The majority of teams in the Division vote in favour of using the facility for games and;

6.1.1.3. The RMLL Executive has ratified the use of the facility for games.

6.2. All Franchises must send to the RMLL Executive Director the specifications of their home arena. See Attachment 6 for Facility Specification Form.

6.3. All Franchises must enter their home arena and a back-up arena in the RMLL Franchise Management System prior to January 1.

6.4. The home Franchise is responsible for making sure:

6.4.1. The arena floor line markings are as per CLA Play;

6.4.2. The nets are CLA approved and the correct size for Division play;

- 6.4.3.** The mesh shall be in good condition, black, the correct size and not strung too tightly;
- 6.4.4.** Two CLA approved shot clocks are installed and operational or a stopwatch and horn is available for the thirty-second timekeeper;
- 6.4.5.** The score clock is operational and has an electronic buzzer or gong or bell available for the timekeeper;
- 6.4.6.** Score clock to count down penalty minutes.
- 6.5.** The home Franchise shall be held responsible for assuring the playing area is suitable for all games to the satisfaction of the Referees, and that police protection is provided if the Senior and/or Junior Divisions deem it necessary.
- 6.6.** No Franchise may change its home game from one arena to another without prior permission of the Division Commissioner and notification to the Executive Director. Such permission may be granted only if the move complies with the RMLL Regulations.
- 6.7.** As per ALA Regulation 30.03 all contracts for Major Lacrosse Provincials must be in the name of Alberta Lacrosse unless approved by the Executive Director.

7. Regulation 7: Division Play

- 7.1.** Regular Season play will commence no earlier than the last weekend of April and no later than the middle of the second week in May and be finished no later than the last week in July.
- 7.2.** Senior B Division Game Days – Monday, Wednesday, Friday, Saturday, and Sunday
 Senior C Division Game Days – Monday, Thursday, Friday, Saturday, and Sunday
 Junior A Division Game Days – Wednesday, Friday, Saturday, and Sunday
 Tier I Division Game Days – Tuesday, Thursday, Friday, Saturday, and Sunday
 Tier II Division Game Days – Monday, Wednesday, Friday, Saturday, and Sunday
 Senior Women Game Days – Monday, Tuesday, Friday, Saturday, and Sunday

Junior Ladies Game Days – Monday, Wednesday, Friday, Saturday, and Sunday

7.3. Division Playoffs will commence no earlier than five (5) days following the completion of Regular Season play.

7.4. ALA Provincials or RMLL Championships will commence following the completion of Division Playoffs and be finished no later than seven (7) days before a scheduled National Championship, unless approved otherwise by the respective Division Commissioner.

8. Regulation 8: Season Schedules

8.1. Regular Season

8.1.1. Each Division must determine their Division Scheduling Constraints, including dates and times for their Playoff, RMLL Championship and Provincial games, at their annual Division Planning Meeting.

8.1.2. Prior to November 30, each Division Commissioner must submit their Division scheduling constraints to the Executive Director along with the format, dates and times for their Division Playoff, RMLL Championship and Provincial play.

8.1.3. Prior to January 15, all Franchises must have entered their Franchise scheduling constraints and home game arena time slots in the RMLL Scheduling System.

8.1.4. The “In Progress” schedule will be completed for all Divisions by March 1.

8.1.5. Schedules will be moved to “final” by March 15.

8.2. Division Playoffs, RMLL Championships and ALA Provincials

8.2.1. Each Division must confirm their Provincial series format by July 15 of the current playing season for the upcoming playing season.

8.2.2. Each Division Commissioner, in consultation with the teams involved, shall confirm the facilities for Playoff, RMLL Championship and Provincial play, as per the dates and times agreed at the annual Division Planning, five (5) days prior to the start of each round.

8.3. All games in the Division are to be played as scheduled unless determined otherwise by the Division Commissioner. Only the Division Commissioner,

through the Executive Director, has the authority to request a game to be rescheduled.

- 8.4.** If the start of the game is delayed more than thirty (30) minutes, the Referees may determine at such time, if the game will or will not be played.

9. Regulation 9: Postponements

- 9.1.** No game may be postponed without the approval of the Division Commissioner, otherwise such games will be considered as defaults.
- 9.2.** In the event of severe weather causing unplayable conditions, or if the playing area is unplayable and cannot be repaired by game time, the home Franchise shall immediately call the Division Commissioner to report conditions and request postponement. If the request is granted, the home Franchise must immediately contact the visiting Franchise and their ALRA Assignor. If the visiting Franchise is contacted before departure, no expense will be involved. If the ALRA Assignor can contact the Referees prior to their departure, Referee game fees will not be paid. The Assigning Fee will still be applicable.
- 9.3.** If, however, the Visiting Franchise has left for the game or if conditions make the playing area unplayable after the Visiting Franchise has started en route, the Home Franchise shall immediately call the Division Commissioner and request a postponement. Regardless of the postponement being granted, the Home Franchise must pay the Officials, both the game rate and mileage/per diem rate. The ALRA Assigning Fee will still be applicable. The Visiting Franchise will not be reimbursed for any of their expenses when a game is cancelled due to “an act of God”.
- 9.4.** In the event rain or some other condition makes the playing area unfit after the game has started, the Referee shall have the authority to stop the game; and if forty minutes have been played, it will constitute a Regular Season game.
- 9.4.1.** If a Playoff, RMLL Championship or a Provincial game:
- 9.4.1.1.** If less than forty (40) minutes have been played the game will be rescheduled.
- 9.4.1.2.** If more than forty (40) minutes have been played and there is a six (6) or greater spread, then this will constitute a Playoff or Provincial game.

9.4.1.3. If more than forty (40) minutes have been played and there is less than a six (6) goal spread, then the game will be rescheduled will be played with the following restrictions:

9.4.1.3.1. Same roster as the original game;

9.4.1.3.2. Original game does not count as a game served for a player serving a suspension;

9.4.1.3.3. Major infractions assessed in the original game are valid.

9.5. In the event of a game commenced but awarded to one Franchise before completion, the scoring records at the time of the award is made shall be considered official.

9.6. In the event conditions make play impossible before the completion of forty minutes of play, the Referee may cancel the game and the game will be rescheduled. The Home Franchise will immediately notify the Division Commissioner and the RMLL Executive Director.

10. Regulation 10: Defaults

10.1. Game Defaults

10.1.1. In the event a Franchise defaults a game, the defaulting Franchise shall pay all legitimate expenses, as determined by the Division Commissioner, incurred as a consequence of the default. The money owed shall be based upon detailed information from the affected Franchise. In addition, to paying the legitimate expenses, the defaulting Franchise must pay a fine to the RMLL.

10.1.2. A Franchise which defaults a game in a Provincial, RMLL Championship or Playoff series shall be suspended immediately. All games not played in the series shall be counted as wins to the Franchise scheduled against the defaulting Franchise.

10.1.3. In the event of a defaulted game, the non-defaulting Franchise shall be awarded two (2) points in standings and the players on the roster of the non-defaulting Franchise will be credited with one game played.

10.2. Season Defaults

10.2.1. In the event a Franchise folds after their Division Schedule has been created, thus defaulting all their games in a Season, in addition to a RMLL fine, the Franchise will be responsible for all costs incurred for creating a revised Division Schedule.

11. Regulation 11: Uniforms

11.1. As per CLA Rules.

11.2. All RMLL Franchises must have home and away uniforms. Home is the dark colour and away is the light colour.

11.3. Any Franchise showing up to a game without their proper colour jerseys will be subject to a fine.

12. Regulation 12: Rules of Play

12.1. Rules of play in RMLL shall be those of the CLA Rule Book, in RMLL Regulations and in the ALA Regulations for the current season.

12.2. Overtime

12.2.1. Regular Season Play: if a game is tied after regulation time, there will be a five-minute overtime period, sudden victory. If the score remains tied after the overtime period, the game will be declared a tie and each Franchise will be given one (1) point for the game.

12.2.2. Playoff, RMLL Championship and ALA Provincial Play: The Referee shall order the game to continue after a two (2) minute rest. The game continues for a full ten minutes stop time.

12.2.2.1. If the score is tied after the first overtime period, the game shall continue after a ten (10) minute rest. The teams will continue to play twenty (20) minute stop time periods, with a ten (10) minute rest between each period until a goal is scored (sudden victory).

12.3. A Referee Report will be required if the Referees and Franchises decide in a game to implement straight time (run time) or shorten the length of the between periods intermission.

12.4. Referees must record on the game sheet the number of players they count on the bench and the number of bench personnel they count on the bench.

12.5. The home Franchise will be given a delay of game penalty if Off Floor Officials are not in place when the Referee blows the whistle to start the game.

- 12.6.** Upon a request from a goalie, the Referees will allow a water break if the request is not after a goal or a penalty. This goalie water break is not to be used as a timeout by either Franchise.

13. Regulation 13: Maintenance of Order

- 13.1.** It is the home Franchise responsibility to supply all the Off-Floor Officials required for home games.
- 13.1.1.** Each Franchise will train a select group of individuals, eighteen years of age and older, for the role of Off Floor Officials.
- 13.1.2.** The ALRA will assign an Official to operate the shot clock for Playoff, RMLL Championship and Provincial games.
- 13.2.** Off-Floor Officials are responsible for reading, understanding, and following the procedures listed in the CLA Off Floor Officials Guide.
- 13.2.1.** Off Floor Officials are to report to the Referee Room for instructions twenty (20) minutes prior to the start of the game.
- 13.3.** The home Franchise is responsible for ensuring all the people assigned to the time-keepers bench are in place fifteen (15) minutes prior to the start of the game.
- 13.4.** The home Franchise Manager is responsible for submitting at least two copies of the game sheet to the scorekeeper fifteen (15) minutes before the game time.
- 13.5.** The home Franchise is responsible for cleaning up any blood, water and or sweat from the playing surface during a game. If the home Franchise does not have access to the arena mop, the home Franchise should include a mop in their equipment.
- 13.6.** Any person under the age of eighteen (18) years old, who goes on the floor during the game periods, must wear a helmet and facemask. Enforcement is the responsibility of the home Franchise. Failure to comply will result in the home Franchise being fined pursuant to RMLL Regulation 40.21.
- 13.7.** The home Franchise shall be responsible for the provision of police protection if the Division Commissioner deems it necessary.

13.8. In cases where the spectators in any way interfere with the players or officials to delay the progress or affect the result of the game, the Referees shall declare the game off and report the circumstances to the Division Commissioner immediately. The game is either rescheduled or defaulted based on an investigation by the Division Commissioner.

13.9. The RMLL reserves the right, through its Referees or the Managers of the Franchises playing, to order the removal from all or any grounds, stadiums, or arenas (including the parts reserved for spectators paying admission) of any person demonstrating offensive and/or unsportsmanlike conduct.

13.10. All persons, including those who pay admission fees or receive passes, who attend games under the jurisdiction of the RMLL, shall be deemed to have agreed that they were admitted to the grounds on the condition that they would subject themselves to and abide by the provision of the rules of the RMLL, even to the extent that they may be subjected to the necessary force to insure their expulsion by the police, the referee, or the officers of the home franchise.

13.11. Each home Franchise will be responsible for providing 20 warm-up balls to the visiting Franchise during Regular Season, RMLL Championship, Playoff and Provincial games.

13.11.1. Each visiting Franchise is responsible for returning twenty (20) warm-up balls to the home Franchise.

13.12. Franchises are permitted to play music during games. Music is only allowed during dead ball stoppages such as timeouts, goals, and penalties and between periods. Noncompliance by the home Franchise will result in a warning for the first offence and for each additional offence a fine of one thousand dollars (\$1,000.00) and may result in further sanctions.

14. Regulation 14: ALRA Referee Assignment

14.1. The Referee Assignor will assign Referees with the appropriate qualifications and rankings and minimize the number of times the same Referee officiates the same Franchise.

14.2. In Playoffs, RMLL Championships and Provincials, the Referee Assignor will endeavor to schedule the best Officials available, where feasible intercity travel would be instituted to ensure neutrality, equality and

adequate coverage of games and preference will be given to Officials who attended the ALRA Uber Clinic.

14.2.1. In each Playoff, RMLL Championship and Provincial Series, normally a Franchise will not have the same Referee crew assigned to each game.

14.3. In Playoff, RMLL Championship and Provincial play, the Official assigned to operate the shot clock will have the qualifications and ranking to officiate the game if required. If an Official with the appropriate qualifications is not available, the ALRA Assignor will inform the RMLL Executive Director.

14.4. The ALRA will take all necessary steps not to schedule a Referee to officiate at any RMLL game if the Referee has a relative playing or coaching on one of the two Franchises scheduled for play.

14.5. In moving Referees around the RMLL, the RMLL and the ALRA will try to minimize travel expenses when:

14.5.1. Minimizing the number of times, the same Referee officiates one Franchise;

14.5.2. Normally moving Senior Referees from their local center to another area by having the Referee officiate a minimum of two (2) games;

14.5.3. Assigning Referees to games in arenas where local Referees are unavailable.

15. Regulation 15: Referee Game Fee Payment

15.1. All Referees are to be paid prior to the start of each Regular Season, Playoff and RMLL Championship game by the Home Franchise. The ALA pays the Officials for Provincial games.

15.2. Each Referee is to be paid by cheque or cash. **Note:** Cash payments must be the exact amount.

15.3. A RMLL Referee Receipt form is located on the RMLL website for a Franchise to use as a receipt. Each Referee must sign the receipt and complete the city/town where they are traveling from. The completed receipt is the Franchise record to verify the RMLL/ALRA invoice sent at the end of the Season.

15.4. Referee Game Fees are as per ALA Regulation 31.06.04:

Jr. A and Sr. B - \$85.00 per Referee

Sr. C, Sr. Women and Jr. B Tier I - \$79.00 per Referee

Jr. B Tier II, Tier III, and Jr. Ladies - \$73.00 per Referee

Jr. Ladies & Sr. Women Interlock Games - \$79.00 per Referee

15.5. If a cheque given to the Referee is returned NSF, the Franchise responsible will be fined \$50.00 plus all bank charges. The fine will double with each additional occurrence of a NSF cheque by the same Franchise. The RMLL will pay the Referee(s) and will invoice the offending Franchise the Referee Game fees, the fine and all bank charges.

15.6. If the Referees are not paid prior to the start of the game, the Referees will not proceed with the game and the Division Commissioner will be contacted. The game will be declared a default and the Home Franchise will be fined, etc. by the RMLL.

15.7. Referee “No Show”

15.7.1. If only one Referee shows up, the Home Franchise will contact their Referee Assignor and then notify the Division Commissioner. If another Referee cannot be found, the Referee who showed up will be paid and the Division Commissioner will work with the RMLL Executive Director and ALRA to reschedule the game.

15.7.2. If both Franchises are present, but no Referees are present, the Home Franchise will contact their Referee Assignor and notify their Division Commissioner.

15.7.3. If the Home Franchise and the Referees are present, but the Visiting Franchise is not present or does not have enough players for the game to proceed, the Referees will be paid, and the Home Franchise will contact their Division Commissioner. The game will be declared a default and the Visiting Franchise will be fined, etc.

15.7.4. If the Visiting Franchise and the Referees are present, but the Home Franchise does not show or the Home Franchise does not have enough players for the game to proceed, the Division Commissioner will be contacted. The game will be declared a default and the Home Franchise will still be responsible for payment to the Referees and will also be fined etc. by the RMLL.

15.7.5. If the game is called by the Referees due to an issue with the Arena, the Division Commissioner will work with the Home Franchise to see if the arena will reimburse the Home Franchise for the cost of the Referees

16. Regulation 16: Game Sheets

- 16.1.** Each Franchise will receive a package of RMLL game sheets at the annual RMLL Planning Meeting and AGM. If a Franchise is unable to attend the annual Planning Meeting and AGM, a fee of twenty dollars (\$20.00) may be charged for the delivery of the game sheet package.
- 16.2.** The Manager is responsible for the completion of the game sheets. If using a label for the team roster and bench personnel, each Franchise Manager must ensure only players dressed for the game are listed and players listed, including call-ups, do not exceed eighteen (18) runners and two (2) goalies.
- 16.3.** The Manager is to ensure all call-ups, including an affiliate player/call-up, is identified on the game with an “AF” after the player name.
- 16.4.** All game sheets are to be scanned and e-mailed by noon the day after the game to the RMLL Statistician, the Division Commissioner and the Executive Director.
- 16.4.1.** Submitting the game sheet is the responsibility of the Home Franchise.

17. Regulation 17: RMLL Post-Game Referee Evaluation Form

- 17.1.** The form is located on the RMLL website. Each Franchise Manager must print the form for both home and away games.
- 17.2.** A Coach from both Franchises must complete the form after the game.
- 17.3.** The forms must be scanned and e-mailed with the game sheet to the RMLL Statistician, the Division Commissioner and the Executive Director.

18. Regulation 18: Statistics

- 18.1.** Each Home Franchise must enter the stats from the game sheet for their home games. A Franchise may use the Game Sheet App during the game or may enter the stats after the game.
- 18.2.** Franchises not using the game sheet app, must enter the box score prior to entering their game sheet stats.

18.3. The person using the game sheet app or entering the stats after the game must be set-up in the RMLL System with the role of "game sheet entry".

18.4. All league statistics are to be verified by the RMLL Statistician.

18.5. The information on a signed off game sheet cannot be changed when the statistics are entered in the RMLL System unless:

18.5.1. Franchise notification and Division Commissioner approval of a goal or assist given to the wrong player;

18.5.2. Additional game misconduct not recorded;

18.5.3. Too many game misconducts recorded on game sheet for infraction;

18.5.4. Penalty recorded doesn't exist.

19. Regulation 19: Bench Personnel and Managers

19.1. Each Franchise must designate and identify one person as the Head Coach both on their Franchise Certificate and on the game sheet.

19.2. Certification requirements: All coaches and trainers in the RMLL shall comply with the minimum standard certification requirements of the CLA.

19.3. It will be the respective Division Commissioner's responsibility to notify all coaches and trainers in their Division prior to playoffs regarding their status and compliance with the minimum standard certification requirements of the CLA.

19.4. All Alberta Franchise Bench Personnel (coaches and trainers) and managers must be registered in RMLL RAMP prior to participating in any ALA sanctioned event. This includes all Franchise lacrosse activities held in Alberta during the off season. Lacrosse activities include conditioning camps, pre-season practices, dry land training, training, tryouts, drop-in-floor-time, winter floor times, exhibition games, etc.

19.4.1. RMLL RAMP opens December 1 and closes July 15 – 11:59 PM.

19.4.2. A coach and/or trainer registered after July 15 11:59 PM will be subject to a late fee of fifty dollars (\$50.00) invoiced by the ALA.

19.5. By the RMLL annual deadline, each Franchise is required to enter/update their Bench Personnel (all coaches and trainers) and Managers in the RMLL Franchise Management System.

19.5.1. Name, mailing address, home number or cell number, gender and e-mail address are required for each coach, trainer, and manager. In addition, the NCCP number is required for all coaches.

19.6. Coaches, Managers, and Trainers must be on their Franchise roster. Only the coaches and trainers on their Franchise roster are to be allowed on the bench during the game.

19.7. Player Coaches are only allowed in the Sr. C Division and the Sr. Women Division and must have the minimum Box Coaching Standard certification requirements of the CLA.

19.8. For Playoff, RMLL Championship and Provincial Play only coaches who comply with the CLA minimum coaching standards and trainers who comply with the CLA minimum standards will be allowed on the bench during a game.

20. Regulation 20: Rostering of a Minor Aged Player in Major

20.1. No player qualified to play within the jurisdiction of the Minor Associations shall register with a RMLL Franchise and be entered in the RMLL Franchise Management System. However, if upon application to and review by the respective RMLL Division Commissioner, the caliber of the player is such that his/her development would be better served by playing in the RMLL, he/she may have his registration transferred to the RMLL after the following conditions have been met:

20.1.1. The player and his parent/guardian must agree in writing to such transfer of registration;

20.1.2. The player's Minor Association, Minor Local Governing Body, and the RMLL Franchise must agree in writing to such transfer of registration;

20.1.3. The Minor Association and the President of the RMLL must agree in writing to such transfer of registration.

20.1.4. Letters of agreement to the transfer, from the player, the player's parent/guardian, the player's home Association, and the RMLL Franchise the player wishes to transfer to, along with a letter requesting approval, shall be forwarded to the Minor Association President and Minor Local Governing Body who upon approval, will forward all letters along with his/her approval to the RMLL President, who upon approval, shall notify the appropriate Division Commissioner.

20.2. Violation of any of the above shall result in suspension of the player and the coach of the RMLL team for whom he/she played.

21. Regulation 21: Rostered Players

21.1. The RMLL shall have jurisdiction over all amateur Box players who are a minimum of 17 years of age as of December 31, in the year they wish to compete.

21.2. Senior Divisions are open to all players 22 years of age and older in the year in which they wish to compete.

21.2.1. No player under the age of 22 on December 31 in the year they wish to compete shall be on the roster of a Senior Franchise during the season in question. The Senior Women Red Deer Rage have an exception from this Regulation for the 2020 Season and only hold the playing rights for a Junior aged player on their roster for the 2020 Season.

21.2.2. Any Senior aged player, who has their Senior B playing rights held by a Senior B Franchise, is eligible to play Senior C if the player is not listed on a Sr. B Franchise roster in the RMLL Franchise Management System.

21.2.3. Active professional players are not eligible to play Senior C.

21.3. Senior B Franchise Player Rights – Each Senior B Franchise holds the Senior B playing rights to each player listed on their 50/40 Man Protected List, until the player is released or traded.

21.4. Senior B Free Agents – Players not listed on the Senior B 50/40 Man Protected Lists.

21.5. Senior C Team Player Rights – For the upcoming Season, each Senior C Franchise holds the Senior C playing rights to each player on their previous Season final roster until the player is released, traded or not on their current roster as of May 1.

21.6. Senior C Free Agents – Players not listed on a previous Season Senior C final roster as of May 1 and players not listed on a current Senior C Franchise roster.

21.7. Senior Women Player Rights

21.7.1. For the upcoming Season, each Senior Women Franchise holds the Senior Women playing rights to each player on their previous Season final roster until the player is released, traded or not on their current roster as of May 1.

21.8. Senior Women Free Agents – Undrafted players and players not listed on a previous Season Senior Women final roster as of May 1 and players not listed on a current Senior Women Franchise roster.

21.9. Junior Divisions are open to all players who are under 22 years of age and minimum 17 years of age on December 31 in the year they wish to compete.

21.9.1. Only players who are under 22 years of age and minimum 17 years of age on December 31 of the current playing season shall be eligible to play in a Junior Division. Proof of age shall be in the form of a certificate issued by the appropriate Registrar of Births or equivalent. Alternative proof of age may be accepted by the RMLL Division Commissioner.

21.9.2. Except as provided in Regulation 20, each player of Junior age must be enrolled as a Junior player.

21.10. A player entering Major Lacrosse from Minor Lacrosse in Alberta is the property of the Franchise (s) in the same area as the Minor Club that he/she last played for except where such players' services are waived by the Franchise (s), and subject to the Regulations here printed. If said player refuses to play for such Franchise (s), after sitting out a year, the player becomes a Free Agent. Within ratified boundaries that contain more than one Franchise, the distribution of players graduating will be outlined in the appropriate Division Operating Policy.

21.10.1. If a player, in the last year of 16U, was given a one-year release from their Minor Club to play in another Minor Club, then the player's rights are held by the Club giving the release, unless a Division Operating Policy states otherwise.

If a player, in the last year of 16U, was given a permanent release from their Minor Club to play in another Minor Club, then the player's rights are held by the last Club they played for.

21.11. Subject to the application of any draft procedures and approved boundaries for a given Division, if a player resides outside the approved boundaries of all Franchises within the Division in which they wish to play, such player shall be a Free Agent for the purposes of his eligibility to play within that Division and shall be entitled to play for any Franchise in such Division. Once the player is on the roster of a Franchise within such Division the player becomes a Member of such Franchise and shall remain

a Member of such Franchise until properly released in accordance with these Regulations or the player changes Franchises in accordance with Regulation 20.11.1.

21.11.1. If after the player becomes the Member of a Franchise pursuant to Section 20.11. and subsequently a new Franchise within such Division is approved under these Regulations with approved boundaries within which the player resides, the player shall have the option to either become a Member with the new Franchise or remain a Member of the Franchise with which they are already on the roster. If the player fails to exercise their option in the first year of play of the new Franchise prior to the earlier of any deadline for finalizing Franchise rosters or the beginning of Regular Season play, the player shall forfeit their ability to move to such new Franchise and shall remain a Member with the Franchise with which they are currently a Member of.

21.12. A Junior or Senior player who last played box lacrosse outside of the province of Alberta, or who never played box lacrosse in Alberta, is a Free Agent unless the player is listed on a Franchise's XX Man Protected List.

21.13. Each year the ALA provides a list of Graduating 16U players. If a player was registered with the ALA in the previous playing year, the player will automatically be listed on the Graduating 16U List and will be included in the Graduating 16U Drafts. Franchises may only draft from players on the Graduating 16U List.

21.14. Junior A Franchise Player Rights - Each Junior A Franchise holds the Junior A playing rights to each player listed on their 60/50 Man Protected List, until the player is released or traded.

21.15. Junior A Free Agents

21.15.1. Players listed on the Graduating 16U List who were not drafted or not protected on the Junior A 60/50 Man Protected Lists and players who last registered for box lacrosse outside of province of Alberta or who never played box lacrosse in Alberta are Junior A Free Agents. In Calgary, a player not protected by one of the two city Franchises may try out for either Franchise. Players residing in the boundaries of CALL and not protected by one of the Alberta Junior A Franchises, may try out for any of the Alberta Junior A Franchises.

21.15.2. Players not listed on the Junior A 60/50 Man Protected Lists.

21.16. Junior B Tier I Player Rights – Each Junior B Tier I Franchise holds the Junior B Tier I playing rights to each of the players listed on their 45/35 Man Protected List, until the player is released, traded, or not listed on the Franchise's roster for two (2) consecutive years.

21.16.1. Junior B Tier I Free Agents - Players listed on the Graduating 16U List who were not drafted or not protected on the 45/35 Man Protected List are now Junior B Tier I Free Agents;

21.16.2. All Tier II players who are not drafted in the current year draft, or not on the 45/35 Man Protected List are now Junior B Tier I Free Agents;

21.16.3. Players not listed on the Junior B Tier I 45/35 Man Protected Lists.

21.17. Junior B Tier II Playing Rights and Boundaries

21.17.1. When a player is released by a Tier II Franchise and becomes a Member with a new Tier II Franchise, the player is now the property of the new Tier II Franchise. The player is no longer the property of the old Tier II Franchise.

21.17.2. When the player registers for the upcoming Season, the player registers with the Tier II Franchise of the Club who the player was a Member (on the roster) in the Season prior.

21.17.3. If a player does not make the Tier II Franchise of their Club, then the player becomes a Tier II Free Agent and may try out for any other Tier II Franchise. If the player is successful in making the roster of another Tier II Franchise the player is now the property of the Club of the Tier II Franchise.

21.17.4. If a Club previously without a Tier II Franchise creates a Tier II Franchise the following Season, then a player who left the Club has the option of continuing to play for their current Franchise or going back to play on the new Franchise formed by their old Club.

21.17.5. Returning Jr. Players – When the player registers for the upcoming Season, the player registers with the Tier II Club of the Franchise who the player was a Member of (on the roster) in the Season prior.

21.17.6. New Junior Players:

a) **Wheatland Area** – A Tier II Franchise has the rights to the players from their respective Minor Clubs, except as provided in Regulation 21.10.1. Tier II Free Agents are players where their respective Minor Club does not have a Tier II Franchise.

b) **GELC Area** – Tier II boundaries are as per the GELC Minor Club boundaries for players from the Rams, Titans, the Posse, Westlock and the Warriors, except as provided in Regulation 21.10.1. Players from the Blues, Beaumont, Wizards, Rebels and Leduc are Tier II Free Agents.

- c) **CALL Area** – A Tier II Franchise has the rights to the players from their respective Minor Clubs, except as provided in Regulation 21.10.1. Tier II Free Agents are players where their respective Minor Club does not have a Tier II Franchise.
- d) **CDLA Area** – Tier II boundaries are as per the CDLA Minor Club boundaries for players from Rockyview, Strathmore, Hornets, Sabrecats, Axemen and High River, except as provided in Regulation 21.10.1. Players from Okotoks Raiders, and Calgary Knights are Tier II Free Agents.
- e) **SALA Area** – A Tier II Franchise has the rights to the players from their respective Minor Clubs, except as provided in Regulation 21.10.1. Tier II Free Agents are players where their respective Minor Club does not have a Tier II Franchise.

21.17.7. Tier II Free Agents – Players residing in areas not mentioned above are Tier II Free Agents and may register with the Tier II Club of their choice if they are not already on a Tier II Franchise roster.

21.18. All first-year Junior Eligible players must register with a Club which has a Junior B Tier II Franchise. This includes drafted and non-drafted players who may be trying out for Junior B Tier I and/or Jr. A.

21.19. Junior Ladies Boundaries and Player Rights

21.19.1. First Playing Rights – Each Junior Ladies Franchise has the rights to the players who played in their respective Minor Association, except where a second year 16U player was given an annual release by their Minor Club to play 16U in another Club. The first playing rights for these players for Junior Ladies belong to their Home Club (the Club where they would register for Minor Lacrosse as per their place of residence and Minor Club Boundaries).

21.19.2. The boundaries for Junior Ladies are:

- a) **Calgary Cardinals**: The Cardinals Jr. Ladies Franchise has the first playing rights to the Graduating 16U players from the Calgary Hornets Minor Lacrosse Club boundaries.
- b) **Rockyview Silvertips**: The Rockyview Silvertips Jr. Ladies Franchise has the first playing rights to the Graduating 16U players from the Rockyview Rage Minor Lacrosse Association boundaries, the Calgary Knights Minor Lacrosse Association boundaries and the Strathmore Venom Minor Lacrosse Association boundaries.

- c) **Okotoks Raiders:** The Okotoks Raiders Jr. Ladies Franchise has the first playing rights to the Graduating 16U players from the Okotoks Raiders Minor Lacrosse Association boundaries and the High River Heat Minor Lacrosse Association boundaries.
- d) **St. Albert Drillers:** West of the City of Edmonton, north of highway 627 to highway 759. Then north of township road 514. North of the City of Edmonton to the west side of the North Saskatchewan River. From the river to the north side of township 542 to range road 224. West side of range road 224 to township road 544. North side of township road 544 to range road 220/215. West side of range road 220/215 north to highway 15. North side of Highway 15 to Highway 855, then west side of highway 855 heading north.
- e) **Sherwood Park Titans:** East of the City of Edmonton. East side of Range road 234 and as far south as Township road 510, north side of township road 510. To Highway 14 then north side of Highway 14 east. North boundary is east of the City of Edmonton up to Highway 16 then the north side of highway 16 to the North Saskatchewan River then the east side of the river to the south side of township road 542 to range road 224, east side of range road 224 to township road 544. South side of township road 544 to range road 220/215. East side of range road 220/215 north to highway 15. South side of Highway 15 to Highway 855, east side of Highway 855 heading north.
- f) **Capital Region Saints:** City of Edmonton proper. East boundary is west side of Range road 234 and south side of Township road 510 until Highway 14, then south side of Highway 14. To the west, south of Highway 627 to Highway 759 then south of township road 514.
- g) **Red Deer Riot:** The Red Deer Riot Junior Ladies Franchise have the first playing rights to the Graduating 16U players from Blackfalds, Didsbury, Innisfail, Kneehills, Lacoka, Olds, Red Deer, Settler and Sylvan Lake Minor Lacrosse Associations.

21.19.3. Jr. Ladies Free Agents – Players residing outside of the above boundaries are considered Free Agents and may register with the Franchise of their choice.

21.19.4. Ongoing Player Rights

21.19.4.1. When a player is released by a Franchise and becomes a Member with a new Franchise, the player is now the property of the

new Franchise. The player is no longer the property of the previous Franchise.

- 21.19.4.2.** When a player registers for the upcoming season, the player registers with the Club of the Franchise who the player was a Member of (on the roster) in the Season prior.

22. Regulation 22: Player Eligibility

22.1. RMLL Intent to Play: In addition to registering directly with a RMLL Franchise, all RMLL players who reside in Alberta must also complete an RMLL Intent-to-Play. Only RMLL players completing the Intent-to-Play will be allowed to go on the floor with an Alberta RMLL Franchise for any ALA sanctioned events. This includes all Franchise lacrosse activities held in Alberta during the off season. Lacrosse activities include conditioning camps, pre-season practices, dry land training, training, tryouts, drop-in-floor-time, winter floor times, exhibition games, etc.

22.1.1. The RMLL Intent-to Play opens December 1 and closes July 15 11:59 PM. Late player registrations are not allowed.

22.1.2. Intent-to-Play Link : <http://rml.rampregistrations.com>

22.2. To be eligible to play in Regular Season, Playoff, RMLL Championship and Provincial play, a player must be listed on the Franchise roster in the RMLL Franchise Management System and have all their contact information, including their RAMP Registration Number entered in the RMLL Franchise Management System, otherwise will be deemed an illegal player.

22.3. A player who last played in a CLA Jurisdiction on a team outside of Alberta must have a completed CLA Transfer on file with the ALA.

23. Regulation 23: Franchise Responsibility - Player Eligibility Violations

23.1. Any Franchise found guilty of playing an ineligible player during a Regular Season, Playoff, RMLL Championship or Provincial game shall default all games won during which said player was a participant.

23.2. If the game is defaulted, the non-defaulting team shall be awarded two (2) points in Regular Season, Division Playoff, RMLL Championship or Provincial standings and the players on the game day rosters of both

teams will be credited with their player stats from the defaulted game except for the ineligible player.

- 23.3.** A Franchise which plays against ineligible players and which willfully conceal knowledge from the Division until it suits their benefit to use it in any protest which arises, shall be considered equally guilty with the offending Franchise, and shall be judged accordingly.

24. Regulation 24: Player Movement

- 24.1.** The RMLL Executive reserves unto itself the discretionary powers to disallow any proposed player movement from Division to Division or Franchise to Franchise if, in the opinion of the RMLL Executive such a move would not be in the best interests of the game of lacrosse generally.
- 24.2.** A player who is listed on the RMLL Franchise Management System Roster for any Franchise in the RMLL shall not play or be listed on the RMLL Franchise Management System Roster of any other Franchise or in any other league without first being properly released by their team of record.
- 24.2.1.** A player release is required from the player's last Franchise of record when a player moves to a lateral Franchise in the same Division.
- 24.2.1.1.** The Team Primary or Secondary Contact has the only authority to approve a release of a player whose playing rights are held by the Franchise they are designated as the Primary or Secondary Contact.
- 24.2.2.** Between Feb.1 and a day before the first Division game a player release is not required if the player is moving to a Franchise in a higher or lower Division than their last Franchise of record. However, the player needs to notify their last Franchise of record that they will not be returning.
- 24.2.3.** After May 1, if a player on a Franchise roster wishes to move to a team in a lower Division, the player must ask their current Franchise of record for a release.
- 24.2.4.** After May 1, if a registered Franchise player is moving to a Franchise in a higher Division, a release is not required but the higher Division Franchise must notify the lower Division Franchise and the RMLL Executive Director of the move.
- 24.2.5.** In a Division without an XX Man Protected List, if in the following two Seasons the player in 24.2.3 or 24.2.4 decides to play on a Franchise in the Division they left, then the player's last Franchise of record in that Division will have the player's first playing rights. The player can only be a

call-up for the Franchise holding the player's first playing rights in that Division. After two Seasons of playing in a different Division, the player would then be considered a Free Agent and could play for any Franchise in that Division.

24.3. A Franchise releases a registered player from their roster, by the Primary or Secondary Contact sending an e-mail notification of the release to the Division Commissioner and the Executive Director. The Executive Director will remove the player from the roster of the Franchise on the RMLL Franchise Management System and will post the release on the RMLL website under the Transaction for that Division.

24.4. Once a player is released by a Franchise, the player becomes a Free Agent and is considered the property of the RMLL. The Franchise that released the player may not protect him after the player has been removed from their RMLL Franchise Management System Roster unless the player remains on the Division Franchise XX Number Man Protected List.

24.5. Any registered player who plays more than ten (10) games with their Franchise and is then released cannot then register with a Franchise in a lower Division in that year.

24.5.1. Any registered Junior A player that is released from the Franchises' roster after playing more than ten (10) games with the Franchise they are registered to, will become a Junior A Free Agent and therefore will be removed from the Jr. A Franchise's 50 Man Protected List;

24.5.1.1. At the discretion of the Division Commissioner, a medical exemption may be granted in the case where the release from the roster was the result of an injury. A Doctor's note must accompany the exemption request to the Division Commissioner.

24.6. A player who is listed on the RMLL Franchise Management System Roster for the current season with a Franchise and later wishes to move, in a lateral direction, within the RMLL, must be properly released from their last Franchise and have approval by the Division Commissioner before being allowed to play with the new Franchise.

24.7. In a Division without an XX Man Protected List, any player who has been listed on the RMLL Franchise Management System Roster of a Franchise in the RMLL and played for that Franchise, then goes to another league for less than two (2) years, and, upon his release, immediately returns to the RMLL remains the property of the last RMLL Franchise he played for. However, if a player sits out one season or does not report to the RMLL Franchise that drafted or held the player's playing rights in the current

season after playing in the other league and then decides to play in the RMLL, is a Free Agent and can register with any Franchise.

24.8. Any player registered to a Franchise who has been turning out regularly to practice with a Franchise but who is not given a chance to play in more than one of the first six Division games for that Franchise shall have the right to appeal to the Division Commissioner to be released from that Franchise and become the property of the RMLL.

24.8.1. There is no appeal from the decision of the Division Commissioner.

24.9. Any player refused a release by the Franchise of which they are a Member, may appeal to their Division Commissioner to be granted such release. If making application under this rule, the player may not play nor be signed or traded by any Franchise in that Division if any appeals are outstanding.

24.9.1. There is no appeal from the decision of the Division Commissioner.

24.10. Where siblings are drafted by different Franchises in the same Division and request a trade in order to be on the same Franchise, if the respective Franchises cannot agree on a trade, the Franchises will submit to final offer arbitration, and the Arbitrator will choose between the trades proposed from each Franchise. Where the Franchises cannot agree on an arbitrator, an arbitrator shall be appointed by the Division Commissioner.

24.10.1. There is no appeal from the Division Commissioner's appointment of an arbitrator or from the Arbitrator's decision.

24.11. If a Franchise withdraws during the scheduled playing season, the Division Commissioner shall prepare a list of player personnel available to other Franchises as a result of the withdrawal and shall circulate the list to all Franchises. No player may register with another Franchise until the list has been circulated and rights assigned by the Division. In the event of a Franchise withdrawing outside the scheduled playing season, the players of that Franchise shall become the property of the Division to be included in a dispersal draft or Free Agents as per a decision by the Division.

24.12. Once two Franchises have negotiated a trade, both Franchises send a written acknowledgement of the trade which includes the full name of players and any terms of the trade to their respective Division Commissioner for approval.

24.12.1. The Division Commissioner will forward the trade transaction to the Executive Director for posting under Division Transactions on the RMLL website.

25. Regulation 25: Player Lists

25.1. Entry Draft List – If a RMLL Division has an Entry Draft, the draft process and procedures must be documented in their ratified Division Operating Policy or documented in the RMLL Regulations.

25.1.1. Senior Entry Drafts are for Alberta registered Juniors who aged out of Junior in the playing Season just completed.

25.1.2. Junior Entry Drafts To assist with keeping the competitiveness of Franchises in a Division consistent, the Junior A Division and the Junior B Tier I Division hold annual Drafts. Each Division has a Graduating 16U Draft. The Junior B Tier I Division also holds an annual Junior B Tier II and Tier III Draft.

25.1.2.1. Graduating 16U Draft - At the end of each playing season, the ALA provides the RMLL with a list of all the 16U players graduating from the season just completed. This list is the Graduating 16U Player List. Only players on this list are eligible for the Junior A and Tier I Graduating 16U Drafts. Each of the Alberta Junior A Franchises draft thirteen (13) players from this list. The North Division Junior B Tier 1 Franchises and the Lethbridge Barracudas may each draft up to twenty (20) players from this list, the Central Division Junior B Tier I Franchises and the Calgary Shamrocks, Calgary Mountaineers and the Okotoks Marauders Tier I teams may draft up to fifteen (15) players from this list.

25.1.2.2. Tier II Player Draft - Each year, the Central Division Junior B Tier I Franchises, and the Calgary Mountaineers, Calgary Shamrocks and Okotoks Marauders may each draft up to five (5) players from the list of players registered to Tier II in the prior season.

25.1.3. All Entry Drafts must be completed at least five (5) days prior to the annual deadline for submitting player names to the RMLL and ALA for the CLA Negotiation List.

25.1.4. The Division Commissioner must submit a list of the Draftees to the RMLL Executive Director no later than seven (7) days after the Entry Draft for posting on the RMLL website.

25.1.5. In a Division without an XX Man Protected List, any player in the current year's Entry Draft remains the property of the Franchise that selected the player for the current playing Season, if the drafted player is registered to a franchise in a higher Division in the current playing Season.

- 25.1.6.** A player selected at the Entry Draft and not on the Division XX Man Protected List, Holdout List or a registered player of the Franchise after May 1, is a Free Agent in that Division.
- 25.1.7.** In a Division without an XX Man Protected List, a player selected in the current year's Entry Draft, going directly to another league, and is registered with a team, playing part of the season and is then released, must return to the RMLL Franchise that selected him in the Entry Draft.
- 25.1.8.** Any drafted player who goes directly to another league and plays in that league, having never registered with a team in the RMLL, will become a Free Agent within the RMLL and can register with any RMLL Franchise if not on a Division XX Man Protected List.
- 25.1.9.** Any player drafted and not registered by a RMLL Franchise or a team in another league and in his draft year, thereby sitting out his entire year, becomes a Free Agent and can register with any Franchise upon his subsequent return to the RMLL unless the player is on a Division XX Man Protected List.
- 25.1.10. Senior B** - The management, process and procedures for Senior B Junior Entry Draft is documented in the ratified Senior B Division Operating Policy.
- 25.1.11. Senior Women** - Each year prior to mid- February, the Senior Women Franchises will draft Graduating Juniors.
- 25.1.11.1. Draft Process** – All Graduating Junior Ladies will be divided into three groups dependent on where they played and live, North (Edmonton Bandits and Sherwood Park Titans) Central (Red Deer Rage) and South (Rocky View Attack and Calgary Cougars). In each Draft, the lowest team from the previous Season will have the first pick overall. After the first pick the Draft will continue in a “snake pattern” for the remaining Graduating Juniors:
- Last Place – 1st Draft Pick
First Place – 2nd Draft Pick
First Place – 3rd Draft Pick
Last Place - 4th Draft Pick
- 25.1.12. Junior A** - The management, process and procedures for Junior A Graduating 16U Entry Draft is documented in the ratified Junior A Division Operating Policy.
- 25.1.13. Junior B Tier I Graduating 16U Drafts**
- 25.1.13.1.** Up until the draft dates, all Graduating 16U players on the Season Graduating 16U List may attend any Junior B Tier I floor time;
- 25.1.13.2.** The drafts must be held each year prior to February 12. The Junior B Tier I Drafts will take place after the Junior A Drafts.

25.1.13.3. Draft 1 – Fort Saskatchewan Rebels, Crude Lacrosse Club, Edmonton Warriors, and Sherwood Park Outlaws;

25.1.13.4. Graduating 16U Draft:

- 25.1.13.4.1. Host Franchise will alternate between the Crude Lacrosse Club, Sherwood Park Outlaws, Edmonton Warriors, and Fort Saskatchewan Rebels;
- 25.1.13.4.2. The host Franchise will be responsible for arranging a suitable venue for holding the draft and for informing the Junior B Tier I Commissioner;
- 25.1.13.4.3. There will be a twenty (20) round robin draft;
- 25.1.13.4.4. The order of drafting will be determined by the previous Regular Season standings and by the trade transactions where trades included draft picks. Pending trade transactions of draft picks, the Franchise that finished lowest in the standings between the four franchises will have the first pick unless a new franchise enters the Division and then the new franchise will have the first overall pick;
- 25.1.13.4.5. The four teams will draft Alberta Graduating 16U players from Blues, Beaumont, Fort Saskatchewan, Leduc, Parkland, Rams, Titans, Warriors, Westlock, Wizards, Grande Prairie, Lakeland, Lloydminster, Vermilion, and Wainwright Minor Lacrosse Associations regardless if a Graduating 16U from the above list of Minor Lacrosse Associations has moved to another part of the Province;
- 25.1.13.4.6. These drafted players will be added to the franchise's remaining Junior Eligible Thirty-Five (35) Man Protected List which cannot exceed forty-five (45) players from the draft to April 11 when the Protected List returns to thirty-five (35) each year.

25.1.13.5. Draft 2 – Red Deer Rampage and Mountain View Mavericks;

- 25.1.13.5.1. Host Franchise will alternate between the Rampage and Mavericks;
- 25.1.13.5.2. The host Franchise will be responsible for arranging a suitable venue for holding the draft and for informing the Junior B Tier I Commissioner;
- 25.1.13.5.3. There will be a fifteen (15) round robin draft of Alberta Graduating 16U players and a five (5) round robin draft of Tier II players.

25.1.13.5.4. The order of drafting will be determined by the previous Regular Season standings and by the trade transactions where trades included draft picks. Pending trade transactions of draft picks, the Franchise that finished lowest in the standings between the two Franchises will have the first pick, unless a new Franchise enters the Division and then the new Franchise will have the first overall pick.

25.1.13.5.5. Graduating 16U Draft

25.1.13.5.5.1. Rounds 1 through 8 – Rampage will draft Alberta Graduating 16U players on the Graduating 16U List with Red Deer addresses from the Red Deer Minor Lacrosse Association;

25.1.13.5.5.2. Round 1 through 8 - Mavericks will draft Alberta Graduating 16U players on the Graduating 16U List from Olds Minor Lacrosse and Innisfail Minor Lacrosse Association;

25.1.13.5.5.3. Rounds 9 through 15 – Rampage and Mavericks will draft Alberta Graduating 16U players on the Graduating 16U List from Blackfalds, Innisfail, Kneehills, Lacoka, Olds, Red Deer, Settler and Sylvan Lake Minor Lacrosse Associations.

25.1.13.5.5.4. These drafted players will be added to the Franchise's remaining Junior Eligible Thirty-Five (35) Man Protected List which cannot exceed forty-five (45) from the draft date to April 11 when the Protected List returns to thirty-five (35) each year.

25.1.13.5.6. Tier II Draft:

25.1.13.5.6.1. Up until the draft date, all Tier II players not currently on a Junior B Tier I Franchise thirty-five (35) Man Protected List may attend any Junior B Tier I Franchise floor time.

25.1.13.5.6.2. Rounds 1 through 5 – Rampage and Mavericks may draft Tier II players from the Red Deer Renegades Franchise, Olds Stingers Franchise, and the Sylvan Lake Yeti Franchise.

25.1.13.5.6.3. These drafted players will be added to the Franchise's remaining Junior Eligible Thirty-Five (35) Man Protected List which cannot exceed forty-five players from the draft date to April 11 when the Protected List returns to thirty-five (35) each year.

25.1.13.6. Draft 3 – Calgary Chill, Calgary Shamrocks, Calgary Mountaineers, Rockyview Silvertips and Okotoks Marauders;

- 25.1.13.6.1. The host Franchise will alternate between the Calgary Shamrocks, Calgary Chill, Calgary Mountaineers, Okotoks Marauders, and Rockyview Silvertips;
- 25.1.13.6.2. The Host Franchise will be responsible for arranging a suitable venue for holding the draft and for informing the Junior B Tier I Commissioner;
- 25.1.13.6.3. There will be a fifteen (15) round robin draft of Alberta Graduating 16U players and a five (5) round robin draft of Tier II/Tier III players;
- 25.1.13.6.4. The order of drafting will be determined by the previous Regular Season standings and by the trade transactions where trades included draft picks. Pending trade transactions of draft picks, the Franchise that finished lowest in the standings between the five Franchises will have the first pick unless a new Franchise enters the Division and then the new Franchise will have the first overall pick.
- 25.1.13.6.4.1. Graduating 16U Draft:**
- 25.1.13.6.4.1.1. Rounds 1 through 15 – The Rockyview Silvertips, Calgary Chill, Calgary Shamrocks, Calgary Mountaineers and Okotoks Marauders will draft Alberta Graduating 16U players on the Graduating 16U List from Rockyview Rage, High River Heat, Okotoks Raiders, Strathmore Venom, Calgary Hornets, Calgary Knights, Calgary Axemen, and Calgary Sabrecats Minor Lacrosse Clubs.
- 25.1.13.6.5. Tier II Player Draft:**
- 25.1.13.6.5.1. Up until the draft dates, all Tier II players not currently listed on a Junior B Tier Franchises thirty-five (35) Man Protected List may attend any Junior B Tier I floor time.
- 25.1.13.6.5.2. Rounds 1 through 5 – Rockyview Silvertips, Calgary Chill, Calgary Shamrocks, Calgary Mountaineers, and Okotoks Marauders may draft Tier II players from the Calgary Tier II Wranglers, Calgary Tier II Axemen, Calgary Sabrecats Tier II, the Strathmore Venom Tier II, the High River Heat Tier II, and the Rockyview Rage Tier II;
- 25.1.13.6.5.3. These drafted players will be added to the Franchise's remaining Junior Eligible thirty-five (35) Man Protected List which cannot exceed forty-five (45) from the draft date to April 11 when the Protected List returns to thirty-five (35) each year.

25.1.13.7. Draft 4 – Lethbridge Barracudas

25.1.13.7.1. Graduating 16U Draft:

- 25.1.13.7.1.1. Will select a date prior to February 12 and after the Junior A Division Draft each year and will draft up to twenty (20) Alberta Graduating 16U players on the Graduating 16U List from Brooks, Claresholm, Lethbridge and Medicine Hat Minor Lacrosse Associations;
 - 25.1.13.7.1.2. These drafted players will be added to the Franchise's remaining Junior Eligible Thirty-Five (35) Man Protected List which cannot exceed forty-five (45) players from the draft date to April 11 when the Protected List returns to thirty-five (35) each year.
- 25.1.14.** All Graduating 16U players on the Graduating 16U List for the Season who are not drafted, are now Junior B Tier I Free Agents.
- 25.1.15.** All Tier II players who are not drafted in the current year draft, or not on the thirty-five (35) Man Protected List are now Junior B Tier I Free Agents.
- 25.1.16.** After the completion of the Draft(s), if a Franchise still has room on their forty-five (45) Man Protected List, the Franchise may add an undrafted Alberta Graduating 16U player, or a Tier II player if the player provides written permission to be added to the Franchise's Protected List to both the RMLL Executive Director and the Junior B Tier I Commissioner.
- 25.1.17.** Once drafted, a player is notified by the Franchise who drafted them. Players drafted to a Franchise must report to the Franchise who drafted them and may only attend the tryouts for the Franchise who drafted them.

25.2. CLA Negotiation List

- 25.2.1.** Sr. B, Jr. A, and Jr. B Tier I Franchises must submit their maximum 25 players for the CLA Negotiation List to their Division Commissioner who will submit to the RMLL and ALA by the annual deadline which is prior to the end of February.
- 25.2.1.1. Names must be entered using the CLA Negotiation List Template. All players listed must have been a registered player with the ALA in the previous Season and the playing rights of a player listed must be currently held by the Sr. B, Jr. A or Jr. B Tier I Franchise submitting the player.
 - 25.2.1.2. Once Franchises have their complied list for the CLA Negotiation List, they must send to the Division Commissioner to approve each name listed.

25.3. Division Team XX Number Man Protected List

25.3.1. A RMLL Division may have a XX Number Man Team Protected List, for a Division Franchise's registered players (on the RMLL Franchise Management System Roster) and their non-registered players, who the Franchise holds a player's playing rights. If a RMLL Division has a XX Man Protected List, the management, process and procedures must be documented in their ratified Division Operating Policy or documented in the RMLL Regulations.

25.3.2. Senior B - The management, process and procedures for this List are documented in the ratified Senior B Division Operating Policy.

25.3.3. Junior A – The management, process and procedures for this List are documented in the ratified Junior A Division Operating Policy.

25.3.4. Alberta Junior B Tier I Thirty-Five Man Team Protected List – Each Tier I Franchise will have and will manage a thirty-five (35) Man Team Protected List of players of Junior eligibility to which they hold the absolute playing rights.

25.3.4.1. Each Franchise's thirty-five (35) Man Protected List must include the player's first and last name and their date of birth;

25.3.4.2. The RMLL Franchise Primary Contact is responsible for maintaining their franchise's thirty-five (35) Man Protected List and communicating all revisions to the Junior B Tier I Commissioner and the RMLL Executive Director. The RMLL Executive Director will maintain the Junior B Tier I Division thirty-five (35) Man Protected List on the RMLL website. In case of a discrepancy, the Protected Listed posted on the RMLL website will be the official copy;

25.3.4.3. The thirty-five (35) Man Protected Lists will be published to all Junior B Tier I Franchises. There shall be transparency of player movement. To be recognized, all additions to and all deletions from the thirty-five (35) Man Protected Lists will be communicated forthwith to the Junior B Tier I Commissioner, to the RMLL Executive Director and to the other Junior B Tier I franchises concurrently. This communication will be by e-mail;

25.3.4.4. The thirty-five (35) Man Protected List is not a thirty (35) Man Roster. A Franchise registered roster cannot exceed twenty-five (25) players;

25.3.4.5. There will be no Hold-out List and there will be no Injury Reserve List;

25.3.4.6. A player will remain on the Franchise thirty-five (35) Man Protected List:

25.3.4.6.1. Until released or traded or

25.3.4.6.2. Until not listed on the Franchise Registered roster for two (2) consecutive Seasons;

- 25.3.4.7.** Throughout the thirty-five (35) Man Protected List period, the Franchise may release or trade players on their Protected List. A player with a suspension cannot be released in the Season the suspension is received in, until all game suspensions are served;
- 25.3.4.8.** An out-of-province player can only be added to a Franchise Protected List once the player has an approved CLA Transfer on file with the ALA;
- 25.3.4.9.** Throughout the thirty-five (35) Man Protected List period, the Franchise may add a Junior B Tier I Free Agent to their list if the player provides written permission to be added to their Franchise list to the Junior B Tier I Commissioner and the RMLL Executive Director;
- 25.3.4.9.1.** The player written permission must include their date of birth, the last year the player played, the last Franchise the player played for, and the Province of the last Franchise the player played for;
- 25.3.4.10.** For a player to be eligible for a Franchise roster (maximum twenty-five (25) players), the player must be on the Franchise thirty-five (35) Man Protected List;
- 25.3.4.11.** All players not listed on the Junior B Tier I Division Franchises Protected List are deemed Alberta Junior B Tier I Free Agents.;
- 25.3.4.12.** At no time from April 11 through 11:59 pm on July 15 each year may the thirty-five (35) Man Protected List exceed thirty (35) players;
- 25.3.4.13.** The thirty-five (35) Man Protected List will be frozen from July 16 in each year until the draft date the following year which will be held prior to mid-February;
- 25.3.4.14.** From July 2 through 11:59 PM on July 15, a player can only be added to the thirty-five (35) Man Protected List if the player was released by a RMLL Franchise prior to 11:59 PM on July 1;
- 25.3.4.15.** From July 2 through 11:59 PM on July 15, a player on the thirty-five (35) Man Protected List cannot be released or traded;
- 25.3.4.16.** During the frozen period of each year, a Franchise may:
- 25.3.4.16.1.** Drop a player from their Protected List but may not add a player to their Protected List;
- 25.3.4.16.2.** Trade the rights to a player but may not remove the traded player or add a traded player to their Protected List;
- 25.3.4.17.** During the frozen period, each year, a released player or a traded player will be tracked on the Junior B Tier I Transaction List and will be removed or added to the pre-draft Protected List

submitted to the Junior B Tier I Commissioner five (5) days before the Draft date;

- 25.3.4.18.** The Protected List will be expanded to forty-five (45) players from the date of the draft every year through April 10 11:59 PM when it will return to thirty-five (35) players;
- 25.3.4.19.** Each Alberta Franchise must submit their pre-draft Protected List five (5) days prior to the draft date to the Junior B Tier Commissioner. The pre-draft Protected List must include the player's first and last name and their birth year. Players on the pre-draft Protected List may be released or traded during the draft to make room for a draft pick;
- 25.3.4.20.** Each Franchise may only draft up to twenty (20) Alberta Graduating 16U players or twenty (20) combined if both an Alberta Graduating 16U and Tier II Draft and in both cases each Franchise may not exceed their forty-five (45) man limit;
- 25.3.4.21.** After the completion of the Draft(s), if a Franchise still has room on their forty-five (45) man Protected List, the Franchise may add an undrafted Alberta Graduating 16U player or Tier II player if the player provides written permission to be added to the Franchise's Protected List to both the RMLL Executive and the Junior B Tier I Commissioner;
- 25.3.4.22.** At no time during the forty-five (45) Man period may a Protected List exceed forty-five (45) players, including during the Graduating 16U Entry Draft itself and the Junior Tier II Draft;
- 25.3.4.23.** The day immediately following the Draft, the Franchise must e-mail the Junior B Tier I Commissioner and the RMLL Executive Director their complete Protected List (player first and last name and birth year) and all releases;
- 25.3.4.24.** On April 11 of each year, the Franchise must e-mail the Junior B Tier I Commissioner and the RMLL Executive Director, their player releases to return their Protected List to no more than thirty-five (35) players;
- 25.3.4.25.** Players on the Franchises' thirty-five (35) Man Protected List who are not offered a spot on the Franchise's roster must be a registered player to a lower level Franchise and in good standing to be utilized as a call-up to the Franchise the player is on the thirty-five (35) Man Protected List of. A Protected Player can only be a call-up to the Franchise whose Protected List they are on. A player not registered to a lower level Franchise cannot be utilized as call-up;
- 25.3.4.26.** A Junior B Tier I Franchise can only call-up their Protected Players, Tier II players, who are not on a Tier I Team 35 Man Protected List, and 16U players.

25.3.5. RMLL Out-Of-Province Junior B Tier I Teams 35 Man Protected

List – Each Junior B Tier I Franchise will have and will manage a thirty-five (35) Man Team Protected List of players of Junior eligibility to which they hold the absolute playing rights;

25.3.5.1. Each Franchise's thirty-five (35) Man Protected List must include the player's first and last name and their birth year;

25.3.5.2. The RMLL Franchise Primary Contact is responsible for maintaining their franchise's thirty-five Man Protected List and communicating all revisions to the Junior B Tier I Commissioner and the RMLL Executive Director. The RMLL Executive Director will maintain the Junior B Tier I Division thirty-five (35) Man Protected List on the RMLL website. In case of a discrepancy, the Protected Listed posted on the RMLL website will be the official copy;

25.3.5.3. The thirty-five (35) Man Protected Lists will be published to all Junior B Tier I Franchises. There shall be transparency of player movement. To be recognized, all additions to and all deletions from the thirty-five (35) Man Protected Lists will be communicated forthwith to the Junior B Tier I Commissioner, to the RMLL Executive Director and to the other Junior B Tier I Franchises concurrently. This communication will be by e-mail;

25.3.5.4. The thirty-five (35) Man Protected List is not a thirty (35) Man Roster. A Franchise roster cannot exceed twenty-five (25) players;

25.3.5.5. There will be no Hold-out List and there will be no Injury Reserve List;

25.3.5.6. A player will remain on the Franchise thirty-five (35) Man Protected List:

25.3.5.6.1. Until released or traded or

25.3.5.6.2. Until not listed on the Franchise roster for two (2) consecutive Seasons;

25.3.5.7. Throughout the thirty-five (35) Man Protected List period, the Franchise may release or trade players on their Protected List. A player with a suspension cannot be released until all game suspensions are served;

25.3.5.8. An out-of-province player can only be added to a Franchise Protected List once the player has an approved CLA Transfer on file with their MA;

25.3.5.9. Throughout the thirty-five (35) Man Protected List period, the Franchise may add a Junior B Tier I Free Agent to their list if the player provides written permission to be added to the Franchise list to the Junior B Tier I Commissioner and the RMLL Executive Director;

- 25.3.5.10.** For a player to be eligible for a Franchise roster (maximum twenty-five (25) players), the player must be on the Franchise's thirty-five (35) Man Protected List;
- 25.3.5.11.** At no time during the thirty-five (35) Man period may a Protected List exceed thirty (35) players;
- 25.3.5.12.** The thirty-five (35) Man Protected List will be frozen from July 16 in each year until February 1 the following year;
- 25.3.5.13.** From July 2 through 11:59 PM on July 15, a player can only be added to the thirty-five (35) Man Protected List if the player was released prior to July 1;
- 25.3.5.14.** From July 2 through 11:59 PM on July 15, a player on the thirty-five (35) Man Protected List cannot be released or traded;
- 25.3.5.15.** A Junior B Tier I Franchise can only call-up their Protected Players, Tier II and Tier III who are not on a Tier I Team Protected List and 16U players.

25.4. Division Franchise Holdout List

- 25.4.1.** If a RMLL Division has a Division Franchise Holdout List, the management, process and procedures for this List must be documented in the ratified Division Operating Policy.
- 25.4.2.** If a Division has a Division Franchise Holdout List, the Division cannot also have a Division Team XX Number Man Protected List.
- 25.4.3.** A player on a Division Franchise Holdout List can play in a lower Division.

25.5. Franchise Roster

- 25.5.1.** This list is the players who are entered into the RMLL Franchise Management System Roster.
- 25.5.2.** This list can be no more than twenty-five (25) players per franchise, except for Senior B and Junior Ladies who cannot exceed thirty (30) players, Senior C and Senior Women who cannot exceed forty (40) players, and Junior B Tier II who cannot exceed twenty-five (25) Tier II registered players and five (5) Tier III registered players.
- 25.5.3.** Each Franchise must enter this list of players in the RMLL Franchise Management System Roster prior to:
 - 25.5.3.1.** May 1 if the first scheduled Division game of their Division is May 1 or later or;
 - 25.5.3.2.** Four days prior to the first scheduled Division game of their Division if season play starts prior to May 1.

25.5.3.3. A player is not considered duly registered to a Franchise until:

25.5.3.3.1. The player has completed a RMLL Intent-to-Play and

25.5.3.3.2. the Franchise has entered all the information in the mandatory player fields for each player listed on their RMLL Franchise Management System Roster. When a player is first entered in their roster, the mandatory player fields must be entered: player first name, player last name, player DOB, player address, player city, player postal code, player province, player gender, player home phone and/or cell number, player primary e-mail address, and player jersey number;

25.5.3.4. Each Franchise must enter a player start date for each player. This is the date the player agreed to be registered to the Franchise in the current playing Season;

25.5.3.5. Each Franchise must enter a photo for each player entered on their roster.

25.5.3.6. A player is not eligible to play in a Regular, Playoff, Championship, Provincial or National game until all required contact information has been entered in the RMLL Franchise Management System.

25.6. Once a list in Regulation 24.1, 24.2, 24.3, 24.4 and 24.5 is submitted, all players on it are recognized as the property of the respective Franchise and will remain so until released or traded.

25.7. Until the submission of these lists, players by virtue of being listed previously on the team RMLL Franchise Management System Roster or by virtue of a trade are protected.

25.8. After May 1, a higher-level Franchise may not approach an unprotected player from a lower franchise to register the player to the higher-level Franchise, if the lower level franchise's registered players would be less fifteen players and one goalie.

25.8.1. After May 1, a higher-level Franchise should try and use call-ups as much as possible.

25.9. A player becomes a Free Agent at 12:00 am on May 1 if:

- a) The player is not listed on the Sr. B Division 40 Man Protected List;
- b) The player is not listed on the Jr. A Division 50 Man Protected List;

- c) The player is not listed on the Jr. B Tier I Division 35 Man Protected List;
- d) Any of Regulation 25 stated above is not applicable to the player.

26. Regulation 26: Tampering

26.1. No Franchise may contact, influence, practice or play in exhibition games, players who do not come under their jurisdiction in conformity with RMLL Regulations and Division Operating Policy.

26.2. If a Franchise wishes to make a complaint with respect to the breach of Section 26.1 above, the Franchise shall submit such complaint in writing to the Division Commissioner, with a copy to the Executive Director, which complaint shall outline the nature of the complaint and the facts surrounding same. If the Division Commissioner determines that the complaint is without merit, the Division Commissioner shall advise the Franchise making the complaint of such determination. The determination of the Division Commissioner may be appealed to the Appeals Committee.

26.2.1. If the Division Commissioner determines either: (a) they are unable to determine if the complaint may have merit; or (b) the complaint may have merit, a copy of the written complaint will be forwarded to the Discipline and Appeals Commissioner (with a copy to the Executive Director) for determination.

27. Regulation 27: Rosters

27.1. Throughout the Season it will be the respective Division Commissioner's responsibility to see that no more than twenty-five (25) players are registered at any one time on the RMLL Franchise Management System Roster for Junior A and Junior B Tier I no more than thirty (30) players for Senior B and Junior Ladies and no more than 30 players (25 Tier II players a maximum of five (5) Tier III players) on Jr. B Tier II teams and 40 players for Senior C and Senior Women.

27.2. All players entered on the RMLL Franchise Management System Roster and all Franchises accepted into the RMLL do so on the understanding that they agree to come under the jurisdiction of the RMLL until released by the RMLL.

27.3. Player Signing Dates

27.3.1. Player Signing Start Date - Feb. 1 is the first day to sign/re-sign players who did not play outside of Alberta in the prior playing season unless a Franchise is in a Division with an XX Man Protected List. For a Franchise in a Division with an XX Man Protected List the first day to resign players and Free Agents who did not play outside of Alberta in the prior playing Season is the first date their XX Man Protected List is no longer frozen.

27.3.2. New Player Signing End Date - July 1, 11:59 pm for new players for Franchises who are still in Regular Season play. For Franchises finishing Regular Season play prior to July 1, rosters are frozen on the last day of the Division Regular Season.

27.3.3. Player Release Date – July 1, 11:59 pm for Franchises who are still in Regular Season play. For Franchises finishing Regular Season prior to July 1, rosters are frozen on the last day of the Division Regular Season.

27.3.4. Released Player Signing End Date - July 1 to 11:59 pm on July 15 for teams who are still in Regular Season. For teams finishing Regular Season prior to July 1 and before 11:59 pm on July 15, rosters are frozen on the last day of the Division Regular Season.

27.3.5. Players Released Prior to July 1 Signing End Date – 11:59 PM on July 15 for Franchises who are still in Regular Season play. For Franchises finishing Regular Season prior to July 1, rosters are frozen on the last day of the Division Regular Season.

27.3.6. For Franchise Holders with two (2) or more Franchises in the same Division, a released player from one of these Franchises cannot be signed to the other Franchise.

27.3.7. Trade Dates

27.3.7.1. Sr. B, Sr. C, Jr. A and Jr. B Tier I - Feb. 1 through July 1st 11:59 pm (Between July 2nd and Jan. 31st 11:59 pm, rights to a player can be traded but the player whose rights have been traded can only sign with the team his rights were traded to between Feb. 1 and July 1st 11:59 pm).

27.3.7.2. Jr. B Tier II, Sr. Women and Jr. Ladies - Trade Deadline is 4 weeks prior to the Division Regular Season End Date.

27.4. Each Franchise must dress a minimum of eleven (11) players listed on their roster for a game.

27.4.1. A team may still play a game with eleven or less players to the CLA minimum number of six (6), however, failure to comply with Regulation 27.4. may result in a Franchise fine.

27.5. Playoff, RMLL Championship and Provincial Play

27.5.1. Except for the Jr. A Division, a RMLL registered player must be listed on the game sheet and participate in four (4) Regular Season games in their own Division to qualify for participation in Division Playoffs, RMLL Championships, Provincials and National Championships (Founders' and Presidents').

27.5.1.1. A player on an approved CLA Transfer, transferring from the same Division in one Province to another Province, can include the games played in the Province they transferred from.

27.5.1.2. At the discretion of the Division Commissioner, a medical exemption may be granted in the case of an injury which prevented the player from playing the four (4) games in their own Division. A Doctor's note must accompany the exemption request to the Division Commissioner.

27.5.1.2.1. The player for which a medical exemption is being requested must be listed on the Franchise's RMLL System Roster prior to 11:59 pm on July 1 and the Franchises' RMLL System Roster must not exceed the maximum number of allowed players.

27.5.2. It will be the respective Division Commissioner's responsibility to sign off on each Franchise roster for each Playoff series, RMLL Championship series and Provincial series.

28. Regulation 28: Inter-Division Use of Players (Call-ups)

28.1. No player registered in higher Division may play in a lower Division.

28.2. No player on an approved CLA Transfer can be a call-up in their first Season, unless the Upper level of lacrosse is not available in the Province they are transferring from, as per CLA Regulations.

28.3. A Franchise may call-up a maximum of four (4) players per game in Regular Season play. At the discretion of the Division Commissioner, more than four (4) call-ups can be approved for a Franchise for a specific Regular Season game.

28.4. All call-up players must be properly sanctioned players, including but not limited to currently not suspended in their Division, registered to an Alberta team and the Franchise has obtained/received all permissions and approvals as per RMLL Regulations.

28.4.1. For a RMLL registered player call-up, the Franchise sends an e-mail to their Division Commissioner and the lower level Division Commissioner to notify them of their intent to play a call-up(s) in a specific game.

28.5. Any RMLL Franchise registered player may play for a higher Franchise throughout the year if the lower Division Commissioner and Head Coach and higher Division Commissioner approve, and the Divisions are approved affiliations.

28.6. The number of games a player may play as a call-up is unlimited.

28.7. A Senior B Franchise may not scratch a healthy player in place of a call-up.

28.8. In addition to Regulations 28.1 through 28.7, the following additional provisions will pertain to a Junior A Protected Player on the roster of a lower level Franchise:

28.8.1. The Junior A protected player is encouraged to attend as many practices as possible of their Junior A Franchise if the Junior A practice does not interfere with their lower level Franchise game commitments.

28.8.2. The Junior A Franchise may call up their Junior A protected player an unlimited number of times throughout the Season if these provisions are adhered to:

28.8.2.1. The Junior A Team Management will contact their Junior A Protected player no less than seventy two (72) hours prior to the game date for the game they are being requested to play when there is a game conflict between the Junior A game and their lower level Franchise game and no less than twenty-four (24) hours when there is no conflict between the Junior A game and lower level Franchise game;

28.8.2.2. Two (2) is the maximum total number of Junior A Protected players which can be called up from one lower level Franchise between all the Junior A Franchises for a Junior A game which conflicts with a lower level Franchise game;

28.8.2.3. A Junior A game takes precedence over the Junior A Protected player's lower level Franchise practice.

28.8.3. Upon the Junior A Protected player advising he is available to play in the requested game, the Junior A Franchise Management will send an e-mail to the player's lower level Franchise Management, with copies to both the Junior A Commissioner and the Commissioner of the lower level Franchise. The e-mail will include the player name and game date the player has agreed to play in. This e-mail notification must be sent no less

than seventy-two (72) hours when the requested Junior A game conflicts with a game of the lower level franchise and no less than twenty- four (24) hours when no conflict exists.

28.8.4. If a Junior A Protected player declines the call up request from the Junior A team, the Junior A Protected player must give a valid reason (i.e. work, schedule, injury, etc.) for declining. Note: a valid reason does not include lower level team practices.

28.8.5. When a Junior A Protected player declines a call up request, the Junior A Team Management will send an e-mail to the Junior A Commissioner and the Commissioner of the player's lower level team with copies to the lower level Franchise management. The e-mail will include the Junior A Protected player's name, e-mail address and the reason given for declining the call up request.

28.8.6. A player called up to play in a Junior A game must be included on the game day roster if the player is missing their own Franchise's scheduled game or practice.

28.9. A Minor Association 16U player may play as a call-up on a Tier I, Tier II, Junior Ladies and Senior Women Franchise as per approved Division Affiliations and required approvals on a per game basis.

28.9.1. The RMLL Franchise coach or manager makes the request to the potential call-up players' head coach or manager. The potential call-up players' head coach or manager must receive approval from the parent of the player. These approvals must be communicated by the potential call-up players' head coach or manager to the RMLL Franchise coach or Manager copying the minor club president and the minor LGB President or Executive Director. The RMLL Franchise Coach or Manager then forwards these permissions to the Division Commissioner requesting permission to play the 16U player in a specific game.

28.9.2. There is no limit to the number of games a 16U aged player may play as a call-up on a RMLL Franchise.

28.10. Playoff and Provincial Play

28.10.1. In Playoff, RMLL Championship and Provincial play a Franchise can only have a maximum of four (4) call-ups per game. If one or both registered goalies for a Franchise are unable to attend Playoff, RMLL Championship and/or Provincial play, a Franchise may also call-up a goalie(s) to replace the absent goalie(s).

28.10.2. A call-up, 16U or RMLL roster player, must be listed on the game sheet and participate in for four (4) Regular Season games in their own Division to qualify as a call-up in Division Playoffs, RMLL Championship and Provincials.

28.10.2.1. A Sr. C call-up to Sr. B must be listed on the game sheet and have participated in four (4) Regular Season Sr. C games or have combined total of four (4) Regular Season games between Sr. C and Sr. B.

28.10.2.2. At the discretion of the Division Commissioner, a medical exemption may be granted in the case of an injury which prevented a registered player from playing the four (4) games in their own Division. A Doctor's note must accompany the exemption request to the Division Commissioner.

28.11. If a Franchise wishes to call-up a player while the players' Franchise remains in Playoffs, RMLL Championship and/or Provincials, the requesting Franchise must first receive consent from the player's Head Coach.

28.12. It will be the respective Division Commissioner's responsibility to sign off on all rosters for each round of Playoffs, RMLL Championship and the Provincial series.

28.13. A player can only be called up to one Franchise per Division per Playoff series.

28.14. Violation of any of the above shall result in suspension of the player and the coach of the higher Division Franchise for whom they played.

29. Regulation 29: Division, Franchise and Player Affiliations

29.1. Allowed Division Affiliations

Senior B

Senior C
Junior B Tier I
Junior B Tier II

Senior C

Junior B Tier I
Junior B Tier II

Junior A

Players on Jr. A XX Man
Protected List
16U Goalie

Junior B Tier I

Junior B Tier II
16U
Junior Ladies

Junior B Tier II

16U
Junior Ladies

29.1.2. Allowed Female Division Affiliations

Senior Women

Junior Ladies

Junior Ladies

Female 16U

Female 16U
Female Tier I & Tier II

Female Tier II

29.2. Currently the RMLL does not have team affiliations.

29.3. Currently in the RMLL, player affiliations exist only in a Division with a Division Operating Policy Division which includes a Division Team XX Man Protected List (which includes the players registered on their RMLL Franchise Management System Roster and the playing rights of players on their list but not registered on their RMLL Franchise Management System Roster).

30. Regulation 30: Roster Exception for Junior B Tier II Teams

30.1. The Tier II Division will utilize a Tier III playing card. This is a mechanism to allow for Tier II Franchises to call-up Tier III players when their team is short players in addition to 16U players.

30.2. The purpose of a Tier III playing card is to keep players in lacrosse in areas where Tier II Franchises have a full roster of 25 players. The Tier III playing card allows these "extra" players to practice with a team and to play a few games.

30.3. Players sign a RMLL Tier III card, as opposed to a specific team card. This will allow designated Tier III carded players to be called up to all Tier II Franchises.

30.4. Tier III carded players are entitled to play for any Tier II Franchise. There are not any Franchise affiliations or territorial restrictions.

30.5. Any Tier III carded player is considered a Tier II Free Agent and can be added to the Tier II roster of any Tier II Franchise.

30.6. A Tier III carded player is eligible for RMLL Playoffs and Provincials if they have played four (4) Regular Season Tier II games.

30.7. A Tier III carded player can play for more than 1 team in the Playoffs & Provincials but cannot play against a team that the player had played for in a previous round of Playoffs or Provincials. For example, in a playoff series, he cannot play for Team A in game 1 and Team B in game 2. He

can play for Team A in the series, and if A is eliminated, he can play for Team B in the subsequent round.

30.8. The Tier II Commissioner will provide each Tier II Franchise with the list (including contact information) of all the Tier III carded players.

30.9. The Tier II Commissioner will approve a call-up of these Tier III carded players to a Tier II Franchise.

31. Regulation 31: Travel Permits

31.1. All teams who wish to participate in any type of games (exhibition, tournaments) outside of Alberta must obtain approval from their respective Division Commissioner.

31.2. As per ALA Regulations. All teams who are to participate in any type of games (exhibition, tournaments) outside of Alberta must complete the ALA Travel Permit and the ALA Roster forms and submit appropriate fees to the ALA. The Travel Permit Request must be filed with the ALA Office 15 days prior to the departure date complete with coaching staff, trainers and player roster.

31.3. A Travel Permit is not required if a team is playing a RMLL League away game with a team who resides in another Province but is a Member of the RMLL.

32. Regulation 32: Exhibition Games

32.1. An Exhibition Game is any game/scrimmage between players from two different Franchises. A scrimmage/game between players from the same Franchise is not considered an Exhibition Game.

32.2. An Exhibition Game with a 16U Team is not a RMLL Exhibition Game. For this type of Exhibition Game refer to ALA Regulation 9. The Major Franchise must still however, submit the game sheet to the RMLL Executive Director and Division Commissioner.

32.3. In an Alumni Exhibition Game, all players playing must be currently registered to a Franchise. As per ALA Regulation 6.15 Alumni players may

register with the ALA Office via an Excel spreadsheet for a single Exhibition Game with no applicable fee to the ALA.

32.4. All Franchises intending to initiate or take part in Exhibition Game must first secure permission from their Division Commissioner.

32.5. A five (5) day minimum notice period is required.

32.6. Upon approval from the Commissioner(s), both Franchises playing in the Exhibition Game must enter the game details: Franchise playing, date, time and location, in their Franchise Events Tab of the RMLL Franchise Management System.

32.7. The RMLL Executive Director will forward the automatic e-mail notification of the Exhibition Game Event and the Arbiter spreadsheet to the RMLL RIC at least forty-eight (48) hours prior to the game.

32.8. The current Season approved ALRA rates, assigning fee, travel rate and per diem, applies to all Referees officiating a RMLL Exhibition Game.

32.8.1.

<u>ALRA RMLL Exhibition Game Fee Rates</u>				
Game Duration Exceeding 45 Minutes of Scheduled Playing Time				
Level	Ref 1	Ref 2	Scheduling Fee	Total
Jr B Tier II/III & Jr Ladies	\$73	\$73	\$3	\$149
Jr B Tier I, Senior C & Sr. Ladies	\$79	\$79	\$3	\$161
Junior A & Sr B	\$85	\$85	\$3	\$173
Game Duration Under 46 Minutes of Scheduled Playing Time				
Level	Ref 1	Ref 2	Scheduling Fee	Total
Jr B Tier I/II/III, Jr/Sr Ladies, Sr B/C & Jr A	\$65	\$65	\$3	\$133
ALRA Exhibition Game Notes				

For both Standard and Non-Standard Game Durations the ALRA mileage & per diem apply, if applicable.	
When teams of differing Divisions play a Game where the duration is greater than 45 minutes, the LOWER of the two RMLL Division Game Fee Rate will be paid. Examples:	
	1) A Tier I team plays a Tier II team; each official will be paid \$73 per game;
	2) A Sr B team playing a Sr C team will have both officials paid \$79 per game;
	3) A Midget team playing a Tier I team have both officials paid \$79 per game, as the Tier I team is the lowest RMLL participant.
For teams from the same or different Divisions playing a game with a scheduled playing duration under 46 minutes, the game fee rate will be \$65 for both officials.	
For teams who play multiple Exhibition games in a day, with teams from differing Divisions playing in games with a scheduled playing duration greater than 45 minutes, all games will be paid at the same rate, determined by the Division of the teams that make up the majority of participating teams in the multiple Exhibition games, rounding up if there is a tie. Examples:	
	1) Three Tier II teams and a Tier I team participating; all officials will be paid at \$73 per game;
	2) Two Jr A teams and two Tier I teams participating; all officials will be paid at \$85 per game.
For teams who play multiple Exhibition games in a day with teams from the same or different Divisions playing games with a scheduled playing duration under 46 minutes, all officials will be paid at \$65 per game.	

32.9. The Franchise initiating the Exhibition Game is responsible for the payment of the game fees to the Referees. The Referees are to be paid prior to the start of the game.

32.9.1. The ALRA assigning fee, travel rate and per diem will be split between the teams participating in the Exhibition Game and will be invoiced to the two teams at the end of season play.

32.10. The Game Sheet for an Exhibition Game must be submitted to the RMLL Executive Director and the Division Commissioner of the Franchise initiating the Exhibition Game. If the two Franchises participating in the Exhibition Game are from two separate Divisions, then the Game Sheet must be sent to both Division Commissioners.

32.11. A player playing in an Exhibition Game must have completed the RMLL Intent-To-Play.

32.12. No player may participate in any Exhibition Game unless the player is eligible for that team, except that:

32.12.1. The player is a member of another Franchise or has obligations (by agreement or Regulation) to the Franchise for which the player was last signed, and the player has written permission from that Franchise for Exhibition Games played after May 1.

32.12.2. An out-of-Province player without a completed CLA transfer must have written permission from the last team owning his playing rights.

32.12.3. No suspended player, goalkeeper or non-playing personnel may play in an Exhibition Game and no suspension will be severed by having the player, goalkeeper or non-playing personnel sit out an Exhibition game.

32.13. A suspension handed out in an Exhibition Game must be served in a RMLL League game.

32.14. Exhibition Game Day Rosters cannot exceed 20 players which includes no more than two goalies.

33. Regulation 33: Tournaments

33.1. As per ALA Regulation 11 except 11.05, 11.06 & 11.07.

33.2. The Discipline Chair is the Division Commissioner.

33.3. A Franchise Event is not required for a tournament.

33.4. ALA Regulation 11 does not apply to RMLL Playoff, RMLL Championship and Provincial Tournament Formats.

34. Regulation 34: Division Standings

34.1. Refer to the respective Division Operating Policy in the event of tie in team point standings if the Division play includes interlocking games with another Division, as the Division Operating Policy may include team final standings tie breaking rules.

34.2. Division team standings shall be determined as follows:

34.2.1. A win shall count for two points.

34.2.2. All draws or tied games, one point to each Franchise.

34.3. Balanced Schedules (play each other an equal amount of times)

34.3.1. In the event of a tie in point standings, the final standings shall be determined as follows:

- 34.3.2.** If two Franchises are tied, the winner of game or games between the two Franchises advances. If a tie still exists, the Goal Average Formula will be used to break the tie.
- 34.3.3.** If three or more Franchises are tied, if one Franchise has defeated the other Franchises with which it is tied, that Franchise shall advance. If this is not possible, the Franchise with the best goal average advances.
- 34.3.4.** The goal average is calculated by dividing the total goals for, by the total goals for plus the total goals against. Only the goals for and goals against in the games between the tied Franchises are used in the goal average formula for tie breaking. The Franchise with the highest ratio (closest to one (1)) advances.

GF divided by the sum of GF + GA = Goal Average

- 34.3.5.** If a tie still exists between Franchises the Goals Against Formula is calculated using goals for and against in all games played by the tied Franchises.
- 34.3.6.** If a tie still exists between the Franchises, the Franchise with the lowest penalty minutes advances.

34.4. Unbalanced Schedules (do not all play each other and/or do not play each equally)

- 34.4.1.** In the event of a tie in point standings, the final standings shall be determined as follows:
- 34.4.2.** If two Franchises are tied and have played each equally, the winner of game or games between the two Franchises advances. If a tie still exists, the Goal Average Formula will be used to break the tie. Only the goals for and goals against in the games between the tied Franchises are used in the goal average formula for tie breaking. The Franchise with the highest ratio (closest to one (1)) advances.
- 34.4.3.** If two Franchises are tied and have not played each other equally, then the goal average is calculated by dividing the total goals for, by the total goals for plus the total goals against for all the games played by each Franchise. The Franchise with the highest ratio (closest to one (1)) advances.
- 34.4.4.** If three or more Franchises are tied and all have played each other equally, then if one Franchise has defeated the other Franchises with which it is tied, that Franchise shall advance. If this is not possible, the Franchise with the best goal average, using the total goals for plus the total goals against for all the games played by each Franchise. The Franchise with the highest ratio (closest to one (1)) advances.
- 34.4.5.** The goal average is calculated by dividing the total goals for, by the total goals for plus the total goals against. The Franchise with the highest ratio (closest to one (1)) advances.

GF divided by the sum of GF + GA = Goal Average

34.4.6. If a tie still exists between Franchises the Goals Against Formula is calculated using goals for and against in all games played by the tied Franchises.

34.4.7. If a tie still exists between the Franchises, the Franchise with the lowest penalty minutes advances.

35. Regulation 35: Playoff, RMLL Championship and Provincial Play

35.1. All Franchises within a Division qualifying for Playoffs and/or RMLL Championships or Provincials must participate in the Division Playoff and/or RMLL Championship and/or Provincial play. Any Franchise failing to participate in the Division Playoff and/or RMLL Championship and/or Provincial play will be subject to immediate suspensions and fines.

35.2. In both Playoff, RMLL Championship and Provincial play, if at the end of regulation time, the score is tied the Referee shall order the game to continue as per CLA overtime rules.

35.2.1. The Referee shall order the game to continue after a two (2) minute rest. The game continues for a full ten minutes stop time.

35.2.2. If the score is tied after the first overtime period, the game shall continue after a ten (10) minute rest. The teams will continue to play twenty (20) minute stop time periods, with a ten (10) minute rest between each period until a goal is scored (sudden victory).

35.3. Playoffs

35.3.1. Each Division will decide the number of teams to participate in their playoffs, the format and the dates of each of the playoff games at the annual Planning Meeting for the upcoming Season.

35.3.2. If a Division selects a tournament style format for their playoffs then in the event of a tie in round robin final point standings, the final standings shall be determined as follows:

35.3.2.1. If two Franchises are tied, the winner of game or games between the two Franchises advances. If a tie still exists, the Goal Average Formula will be used to break the tie.

35.3.2.2. If three or more Franchises are tied, if one Franchise has defeated the other Franchises with which it is tied, that Franchise shall advance. If this is not possible, the Franchise with the best Goal Average advances.

35.3.2.3. The goal average is calculated by dividing the total goals for, by the total goals for plus the total goals against. Only the goals for

and goals against in the games between the tied Franchises are used in the goal average formula for tie breaking. The Franchise with the highest ratio (closest to one (1)) advances.

GF divided by the sum of GF + GA = Goal Average

35.3.2.4. If a tie still exists between Franchises the Goals Against Formula is calculated using goals for and against in all games played by the tied Franchises.

35.3.2.5. If a tie still exists between the Franchises, the Franchise with the lowest penalty minutes advances.

35.4. Provincials

35.4.1. Each Division is required to confirm their Provincial Format for the upcoming season by July 15 of the current season.

35.5. RMLL/ALA Provincial Series Round

35.5.1. Each Division will determine the dates and times for each of the games in their Provincial Series at the annual Planning Meeting for the upcoming Season.

35.6. RMLL/ALA Tournament Style Provincial Format

35.6.1. If a Division selects a tournament style format, the Division Commissioner will request hosting bid submissions from their Franchises unless the Division has a rotation for hosting.

35.6.2. In the event of a tie in Round Robin final point standings, the final standings shall be determined as follows:

35.6.3. If two Franchises are tied, the winner of game or games between the two Franchises advances. If a tie still exists, the Goal Average Formula will be used to break the tie.

35.6.4. If three or more Franchises are tied, if one Franchise has defeated the other Franchises with which it is tied, that Franchise shall advance. If this is not possible, the Franchise with the best Goal Average advances.

35.6.5. The goal average is calculated by dividing the total goals for, by the total goals for plus the total goals against. Only the goals for and goals against in the games between the tied Franchises are used in the goal average formula for tie breaking. The team with the highest ratio (closest to one (1)) advances.

GF divided by the sum of GF + GA = Goal Average

35.6.5.1. If a tie still exists between Franchises the Goals Against Formula is calculated using goals for and against in all games played by the tied Franchises.

35.6.6. If a tie still exists between the Franchises, the Franchise with the lowest penalty minutes advances.

35.7. The Senior B and Alberta Junior B Tier I Champions will represent the ALA in the respective CLA National Championships (Presidents' Cup and Founders' Cup). If the Alberta Champion is also the host Franchise for the CLA National Championship, the Alberta Silver Medalist will also attend.

36. Regulation 36: Trophies

36.1. RMLL Championship Trophies

36.1.1. A Franchise is responsible for the care and safekeeping of any trophy won by it or any of its players. If any trophy is lost or damaged while in the care of any Franchise, or any of its players, the cost of repair or replacement will be charged to that Franchise.

36.1.2. All trophies shall be returned to the Executive Director by the Franchise responsible for the trophies at the November Planning Meeting and AGM in the current year. Such delivery in good condition shall relieve the Franchise of any further responsibility for the care and safekeeping of the trophy or trophies so delivered. Failure by any Franchise to deliver any trophy or trophies in its care at the November Planning Meeting and AGM may result in a fine.

36.2. ALA Provincial Trophies

36.2.1. As per ALA Regulation 30.07.

36.2.2. Damaged ALA trophies will be invoiced to the Franchise.

37. Regulation 37: National Competitions

37.1. The respective Division Commissioner will request Bid submissions from their Franchises to be submitted to the respective Division Commissioner prior to December 1 two years prior to the competition.

37.2. The Respective Division Commissioner will submit all hosting bids to the RMLL Executive for selection and ratification by December 15 two years prior to the competition.

37.3. As per ALA Regulation 13.01: Bids for Major Box Nationals.

In Major Box, the bids for hosting CLA Major National shall be submitted to the RMLL and one shall be chosen by the RMLL prior to December 1, of the two years prior to the competition. The RMLL's choice of the successful bid shall be forwarded to the Director of High Performance via the ALA Office together with all bid materials for ratification or otherwise by January 1, of the year prior to the competition. The Director of High Performance will forward to ALA Board of Directors for ratification.

35.4 Where a Franchise attending a National Championship is permitted to add players from the same division, the attending Franchise is required to notify the players head coach or manager of the request prior to asking the player but does not require that Franchise's consent. A player cannot be approached or asked to attend prior to that player's Franchise being eliminated from the playoffs.

38. Regulation 38: Suspensions and Fines

38.1. Suspensions and or fines are assessed to a Franchise for violations of RMLL Bylaws and Regulations and for infractions committed during a lacrosse game. Regulations 39 and 40 contain the offence and the suggested suspension and or fine. Pending their investigation, the Division Commissioner has the authority to decrease the suggested suspension and or fine or increase the suggested suspension to a maximum of five (5) games and or increase the fine to a maximum of five hundred dollars (\$500.00).

38.1.1. Where a game infraction occurs that is subject to a suspension and/or fine, the Division Commissioner shall forward the referee report, if one is provided, together with the Commissioner's initial position on penalty, to the affected Franchise and invite the Franchise to provide a submission or comment. If the Commissioner applies the suggested suspension and/or fine, then the Commissioner will send the standard letter to the Franchise. If the Commissioner decides to increase or decrease the suggested suspension and/or fine, then the reason or reasons must be communicated in the letter.

38.1.2. In the case of a Referee Game Report regarding a game infraction, the ALRA President must be copied on the letter.

38.1.3. There is no appeal from a suspension and/or fine stated in Regulations 39 and 40.

38.2. In no case may a Division Commissioner levy a suspension for more than five games; but may recommend in writing to the Discipline and Appeals Commissioner a further suspension and/or fine.

- 38.3.** In the event a Division Commissioner asks for a levy of more than five games, there must be a hearing, and the Division Commissioner and defendant should be present at the hearing.
- 38.4.** Players', managers', coaches' and trainers' rights to participant may be suspended by the President of the RMLL for any period, which the RMLL President may deem appropriate.
- 38.5.** In the event of a hearing at which any person is likely to receive a suspension of more than five games, the respective individuals will be notified in advance of the meeting, so that they and/or one delegated person may be present and be allowed to speak on their behalf.
- 38.6.** Franchises or Members of Franchises will be suspended immediately for making any physical contact with a Referee or game official in any manner. All Officials must report such attack on their persons in full detail within twenty-four hours following the incident to the Division Commissioner and RMLL President. Any person suspended under this Regulation shall be ordered to appear before the RMLL Discipline and Appeal Commissioner.
- 38.7.** All Referees must report in full detail of any member of a Franchise who makes physical contact or who verbally abuses a Referee or game official in any manner at any time. This report will be sent to the President of the RMLL within twenty-four (24) hours following the incident. The Member of the Franchise will be subject to discipline as per the operating regulations of the RMLL.
- 38.8.** In any case where a person is suspended and ordered to appear at a Hearing the time that has elapsed between the date of such suspension and the date of the Hearing may be credited to any further suspension if the Hearing Committee desires, providing the suspended person or his representative appears at the Hearing.
- 38.9.** In the event of a hearing, the defendant and witnesses may be present in person or by telephone.
- 38.10.** Players, coaches, managers or Franchise Members who incur a match penalty and/or, gross misconduct during a game and/or a match penalty, gross penalty and/or a game misconduct after completion of the scheduled playing time, are suspended until their situation is dealt with by the appropriate Division Commissioner. Suspended persons will be notified about the conditions of their suspension and/or fines by their respective Division Commissioner. Suspended players may not participate in any league, tournament or exhibition games while suspended and only played league games count against the imposed suspension.

38.11. No suspension handed out in a RMLL game will be served by having the player, goalkeeper or non-playing personnel sit out exhibition or tournament games. Suspensions handed out at National Championships or non RMLL game will be served as per the Governing Body rules for which the event falls under.

38.12. See RMLL Bylaws for the jurisdiction of suspensions.

39. Regulation 39: Player Suspensions and Fines

39.1. Any player with outstanding fees owing to the Franchise whose roster they were on in the previous season will be considered to be in “bad standing” and will be suspended from all play in the current season until the outstanding fees are paid in full to the Franchise owed. Once the RMLL Executive Director receives notification from the Franchise that the player has paid outstanding fees, the player will again be deemed to be “in good standing”.

39.1.1. A player will be considered in “bad standing” when the amount has been outstanding for a least ninety days and the Franchise provides documentation of multiple attempts to collect;

39.1.2. The player will be sent a final notice from the Franchise owed the funds with a copy to the RMLL Executive Director. The player will be given seven (7) business days to remit the outstanding amount to the Franchise. If payment has not been received by the eighth (8th) business day, the player will be added to the Player in Bad Standing List, maintained by the Executive Director.

39.1.3. A Franchise may not put a player in bad standing after January 31 of the upcoming Season.

39.2. Players who do sign or play in another league or association without being properly released may be suspended for the balance of that season and for the entire season following.

39.3. Any player, goalkeeper or non-playing personnel receiving a match penalty will be assessed a minimum three (3) game suspension and a one hundred dollar (\$100.00) fine, unless the player, goalkeeper or non-playing personnel is registered to a team in a league with 12 or less Regular Season games and then the player will be assessed a minimum two (2) game suspension and a one hundred dollar (\$100.00) fine.

- 39.4.** Any player, goalkeeper or non-playing personnel receiving a match penalty for Abuse of an Official will be assessed a minimum three (3) game suspension, a one hundred dollar (\$100.00) fine and will be referred to the Discipline and Appeals Commissioner. As per 40.16, the Franchise of the player, goalkeeper or non-playing personnel will also receive a fine.
- 39.5.** Any player, goalkeeper or non-playing personnel receiving a game misconduct for Abuse of an Official will be assessed a minimal additional one (1) game suspension.
- 39.6.** Any player, goalkeeper or non-playing personnel receiving a gross misconduct penalty will be assessed a fifty-dollar (\$50) fine and a minimum two (2) game suspension.
- 39.7.** Any player/goalkeeper who receives a game misconduct penalty for fighting off the playing surface will be assessed a fifty-dollar (\$50) fine and a minimum three (3) game suspension.
- 39.8.** Any player/goalkeeper who receives a game misconduct penalty for leaving the players/penalty bench during an altercation will be assessed a minimum two (2) game suspension.
- 39.9.** Any player/goalkeeper who receives a game misconduct penalty for being the first to intervene in an altercation (third man in) may be assessed a minimum one (1) game suspension.
- 39.10.** Any payer/goalkeeper who receives a game misconduct penalty for CLA Rule 45 e for players failing to proceed to their bench (or goalie crease if the fight occurs near the bench) will be assessed a minimum one (1) game suspension.
- 39.11.** Any player/goalkeeper or non-playing personnel who receives a game misconduct penalty with 0:00 seconds left in the game will be assessed a minimum one (1) game suspension.
- 39.12.** Any non-playing personnel penalized for entering the playing surface without the permission of the Referee will be assessed a fifty-dollar (\$50) fine and a minimum two (2) game suspension.
- 39.13.** Any player/goalkeeper or non-playing personnel receiving five (5) game misconduct penalties in one (1) season will be assessed a two (2) game

suspension on the fifth offence and may be referred to the Discipline and Appeals Commissioner.

39.13.1. Game misconducts for penalties already receiving a game misconduct will not be considered in this total. For example, if a player receives a five-minute major and a game misconduct for fighting and a five-minute major and a game misconduct for instigating, the CLA rule book requires a third game misconduct for getting two majors in the same game. However, since the player had already received a game misconduct for fighting and a game misconduct for instigating the third game misconduct that they received will not be counted as per Regulation 39.13.

39.14. Any player/goalkeeper who receives an aggressor or instigator penalty in their last game of their Season will be suspended for the first two games in the upcoming Season.

39.15. Any Senior Women Division or Junior Ladies Division player receiving 5 double minor check from behind penalties in one Season will be given a one (1) game suspension and a possible fine. If in the same Season, the player receives three more double minor checks from behind, the player will be given a three (3) game suspension with a possible fine and if the player. If in the same Season the same player receives 3 more double minor check from behind penalties, they will be suspended for the rest of the season and a possible fine.

39.16. Any player/goalkeeper who receives one hundred (100) cumulative penalty minutes in one (1) Regular Season will receive a two (2) game suspension.

39.17. Any player/goalkeeper who receives one hundred and fifty (150) cumulative penalty minutes in one Regular Season will receive a three (3) game suspension and will be sent to Discipline.

39.18. Any Jr. B Tier II player/goalkeeper who receives sixty (60) minutes in Playoff play will receive a one (1) game suspension.

39.19. Any Jr. B Tier II player/goalkeeper who receives eighty (80) minutes in Playoff play will receive a two (2) game suspension.

39.20. Any Jr. B Tier II player/goalkeeper who receives a hundred (100) minutes in Playoff play will receive a three (3) game suspension.

39.21. Any Jr. B Tier II player/goalkeeper who receives a game misconduct in the last Provincial game will receive a one (1) game suspension.

39.22. Any Jr. B Tier II player/goalkeeper who receives a game misconduct in the last ten (10) minutes of the game shall receive a one (1) game suspension.

40. Regulation 40: Franchise Suspensions and Fines

40.1. Any Franchise failing to enter the required Franchise contacts and contact information in the RMLL Franchise Management System by the annual deadlines may receive a fine of one hundred dollars (\$100).

40.2. Any Franchise not entering their team scheduling constraints and arena home game time slots in the RMLL Scheduling System by the required date will be fined the sum of one hundred dollars (\$100).

40.3. A Franchise not entering an Exhibition Game in the Events Tab of the RMLL Franchise Management System may receive a fine of fifty dollars (\$50.00).

40.4. Any Franchise failing to enter their roster in the RMLL Franchise Management System Roster prior to May 1 or prior to the first scheduled league game of their Division if season play starts prior to May 1, will be fined the sum of two hundred and fifty dollars (\$250.00) and an additional fifty dollars (\$50.00) for each day after the deadline until the roster is entered. This also applies to player(s) added to a Franchise roster after May 1.

40.5. Any Franchise that does not enter their players required contact information in the RMLL Franchise Management System by May 1 or prior to the first scheduled league game of their Division if season play starts prior to May 1, shall receive a fine of twenty-five dollars (\$25.00) for each of the required fields not entered. This also applies to player(s) added to a team roster after May 1.

40.6. All games on the Division schedule are to be played as scheduled. At the discretion of the Division Commissioner, any Franchise which defaults such a game will be fined one thousand dollars (\$1,000.00) for their first offense, one thousand and five hundred dollars (\$1,500.00) for their

second offense and two thousand dollars (\$2,000.00) for their third offence. A third offence will be considered a Season default and the Franchise will be suspended and will have to reapply for a new Franchise for the upcoming Season.

40.7. The Franchise defaulting shall pay all legitimate expenses of the non-defaulting Franchise, as determined by the Division Commissioner.

40.8. A Franchise which defaults the entire Season (withdraws after Division in progress schedule has been posted) will be fined two thousand dollars (\$2,000.00).

40.9. A Franchise causing a delay of more than thirty (30) minutes may be assessed a minimum fine of two hundred and fifty dollars (\$250) and default the game depending upon investigation of the Division Commissioner.

40.10. Any Franchise that removes themselves from the floor and refuses to continue play will be assessed a fine of two hundred fifty dollars (\$250) and any further penalty as deemed fitting by the Division Commissioner.

40.11. Any Franchise that fails to participate in Division Playoffs, RMLL Championship and/or Provincials will be subject to immediate suspension and may receive a further punishment as outlined in Regulation 40.7.

40.12. A Franchise failing to participate in exhibition, tournament or all-star games will be required to pay all the costs incurred by the non-offending team.

40.13. Failure to comply with the minimum number of qualified players, as outlined in Regulation 27.4. may result in a fine of at least two hundred fifty dollars (\$250).

40.14. The penalty for breaches of Regulation 23.1 to 23.4 will be \$100.00 for each offense and will result in the loss of the game.

40.15. Any Franchise using another Franchise's players in Exhibition games after May 1, in Regular Season, Playoff games, Championship or Provincial games without proper approvals as per Regulation 28.4, shall be fined \$50.00.

- 40.16.** Any Franchise with a player, goalkeeper or non-playing personnel disciplined under Regulation 39.4 (Abuse of an Official) will be assessed a fine of fifty dollars (\$50) and the Head Coach may be referred to the Discipline and Appeals Commissioner.
- 40.17.** The Head Coach of any Franchise whose players/goalkeepers enter a bench clearing brawl will be assessed a fifty-dollar (\$50) fine a minimum two (2) game suspension.
- 40.18.** Any home Franchise that fails to supply proper nets, warm-up or game balls will be assessed a fine of fifty dollars (\$50).
- 40.19.** Music is only allowed during dead ball stoppages such as timeouts, goals, and penalties and between periods. Noncompliance by the home Franchise will result in a warning for the first offence and a one thousand-dollar (\$1,000.00) fine for each additional offence and may result in further sanctions.
- 40.20.** Any Franchise failing to ensure individuals under the age of eighteen (18) years old, going on the floor in between periods of games are all wearing approved helmets will be fined a minimum of \$250.00 for a first occurrence and up to \$500.00 for every subsequent occurrence in the same season.
- 40.21.** The RMLL reserves the right, through its Referees, to order the removal from all or any grounds, stadiums or arenas (including the parts reserved for spectators paying admission) of any person demonstrating offensive and/or unsportsmanlike conduct; and if a home Franchise fails to carry out the Referees' orders, it may be fined fifty dollars (\$50) and the game shall be defaulted by the offending team.
- 40.22.** A Franchise found guilty of tampering will be subject to such sanctions as imposed by the Discipline and Appeals Commissioner and said Franchise shall be fined up to a maximum of five hundred dollars (\$500.00).
- 40.23.** The home Franchise will be given a delay of game penalty if Off Floor Officials are not in place, when the Referee blows the whistle to start the game.

- 40.24.** Any Franchise found to have a player listed on the game sheet who is not dressed for the game will be fined fifty dollars (\$50.00).
- 40.25.** Any Franchise who fails to have a Head Coach on their Franchise Certificate will be fined one hundred dollars (\$100.00).
- 40.26.** Any Franchise found to have non-registered bench personnel on their bench will be assessed a fine of one hundred dollars (\$100.00) for each game.
- 40.27.** Any Franchise found to have bench personnel on the bench in a Playoff, RMLL Championship or Provincial game without CLA Minimum Standard certification will be fined five hundred dollars (\$500.00) for each game.
- 40.28.** Any Franchise that does not supply the visiting team with a copy of the game sheet will be fined twenty- five dollars (\$25).
- 40.29.** Any home Franchise which fails to forward a game sheet to the League Statistician and the Division Commissioner the day following the game will be fined fifty dollars (\$50).
- 40.30.** Any Franchise which fails to forward the RMLL Coach Referee Evaluation Form to the League Statistician and the Division Commissioner the day following the game will be fined fifty dollars (\$50.00).
- 40.31.** Any home Franchise which submits an improperly completed game sheet may be fined fifty dollars (\$50.00).
- 40.32.** Any home Franchise which fails to enter the game sheet statistics within 48 hours may be fined fifty dollars (\$50.00) for each offence.
- 40.33.** The Franchise of the game Official Scorer, who records a goal, assist and or penalty to a player number not listed on the game sheet may be fined one hundred dollars (\$100.00) for each occurrence.
- 40.34.** The Off Floor Official of a Franchise receiving a game misconduct penalty for Abuse of an Official will be suspended from the role of Off Floor Official for the remainder of the Season.

- 40.35.** Any Franchise showing up to a game without the proper colour of jerseys will be fined five hundred dollars (\$500.00).
- 40.36.** Failure by any Franchise to deliver any trophy or trophies in its care after the RMLL November Planning Meeting and AGM shall make that Franchise liable to a fine of one hundred dollars (\$100) plus twenty-five dollars (\$25) per month to a maximum of twice the replacement cost.
- 40.37.** In the event of damage to the trophy, the offending Franchise is required to pay for all the repairs and/or replacement, plus a fine of between \$50.00 (fifty dollars) and \$500.00 (five hundred dollars) depending on the severity of the damage and how it was damaged. The fine will be decided by the Division Commissioner.
- 40.38.** Any Franchise that has monies owing the RMLL will be deemed to be a Member in "bad standing". This Member will be unable to vote, attend drafts, play games, or partake in any RMLL/ALA activities. Once monies owing has been received the Member will be reinstated to "good standing" and all privileges reinstated.
- 40.39.** Any Franchise who receives more than six hundred and fifty (650) penalty minutes in one (1) Regular Season will be fined two hundred and fifty dollars (\$250.00).
- 40.40.** Any Franchise who receives more than seven hundred and fifty (750) penalty minutes in one (1) Regular Season will be sent to the RMLL Executive for a Franchise hearing review.

41. Regulation 41: Game Protest

- 41.1.** A Regular Season, Playoff, RMLL Championship or Provincial game protest must be submitted, in writing, to the Executive Director and Division Commissioner, within twenty four hours (24) hours, in the case of a Regular Season game, within six (6) hours, in the case of Playoff, RMLL Championship or Provincial series game and two (2) hours in the case of a Round Robin Playoff or Provincial game, of the incident and must include two hundred dollars (\$200.00) fee. If a Franchise wins its protest, the submitted fee will be returned.

41.2. The written protest shall set out the applicable Bylaw(s) and/or Regulation(s) and the details regarding each instance where the Bylaw(s) and/or Regulation(s) were not followed and any consequence(s) which may have occurred as a result of the Bylaw(s) and/or Regulation(s) not being adhered to.

41.3. The Division Commissioner and two Members of the RMLL Executive will rule on the protest.

41.4. The protest decision notification will be within forty-eight (48) hours of receipt of a protest in the case of a Regular Season game and, in the case of a Playoff, RMLL Championship or Provincial game, within twelve (12) hours.

41.5. There is no appeal from the protest decision

41.5.1. In the case of a Protest resulting in a game forfeit, the non-forfeiting Franchise shall be awarded two (2) points in Division, Playoff, RMLL Championship or Provincial standings and all player statistics will still be recorded.

42. Regulation 42: Formal Complaint

42.1. A formal complaint from a Franchise is sent in writing to the respective Division Commissioner, the Executive Director and the Discipline and Appeals Commissioner.

42.2. The written complaint shall set out the applicable Bylaw(s) and/or Regulation(s) and the details regarding each instance where the Bylaw(s) and/or Regulation(s) were not followed and any consequence(s) which may have occurred as a result of the Bylaw(s) and/or Regulation(s) not being adhered to.

42.3. The Discipline and Appeals Commissioner will determine if the complaint should be referred to a Discipline Committee.

43. Regulation 43: Expenses

43.1. Meetings and Expenses

43.1.1. The payment of expenses for attendance at meetings will be limited to those approved by the RMLL Executive on the approved scale for transportation, meals and mileage as outlined in this section.

43.1.2. Members of the RMLL Executive shall be entitled to claim expenses:

43.1.2.1. For attendance at all related official meetings of the RMLL Divisions;

43.1.2.2. For costs incurred in the legitimate performance of their duties as budgeted.

43.1.3. Members of the RMLL Executive shall be eligible to claim expenses for the attendance at the RMLL Division Meetings, RMLL Planning Meeting, Annual General Meeting, RMLL Executive Meetings and in instances where the RMLL Executive has identified an individual(s) to attend the CLA Annual General Meeting, CLA Semi Annual General Meeting, ALA Major Provincials, ALA Planning Meeting, ALA Annual General Meeting and other lacrosse related meetings as RMLL Representative(s). The Local Governing Bodies, Franchise Directors and Delegates shall pay all expenses for their Members to attend the RMLL Annual General Meeting.

43.1.4. Disagreements on expense claims will be dealt with by the Executive Director and the Treasurer in the first instance, and if irresolvable, by the President and Vice-President.

43.2. Travel

43.2.1. All travel will be controlled through the Treasurer, as approved by the RMLL Executive.

43.2.2. Approved travel shall take full advantage of special reduced rates on airlines, sport rates at hotels, corporate discounts on automobile rentals, and any other discounts which may be applicable. Requests must be made with enough notice to acquire the best price possible.

43.2.3. Detailed receipts are required for all expenditures being claimed, excluding those for ground travel by private motor vehicle.

43.2.4. Airline transportation shall be arranged based on the lowest available airfare, but subject to the following:

43.2.4.1. Travel shall be arranged at a time convenient to the traveler, considering meeting period, flight availability, travel cost, airline and personal (including business) commitments of the traveler;

43.2.5. Seat sale fares shall be booked if possible. (Note: These fares are usually completely non-refundable).

43.2.6. Anyone deciding to extend their stay or change their existing travel arrangements (air and ground) will be required to pay the additional costs.

43.2.7. All travel paid for by the RMLL is to be approved by the RMLL Executive prior to being booked and booked by the RMLL Member traveling.

43.2.8. The RMLL will pay for travel in a privately-owned vehicle at the rate of thirty (30) cents per kilometer. If the distance is extraordinary, flight arrangements must be considered.

43.2.9. Persons traveling to the same destination should pool their transportation where possible.

43.2.10. In the case of more than one person traveling in the same private motor vehicle, only one person may claim for transportation.

43.2.11. Vehicles may be rented as necessary, and as approved by the RMLL Executive.

43.3. Accommodations

43.3.1. All accommodations will be booked by the RMLL Executive Member requiring the accommodation and must be approved by the RMLL Executive.

43.3.2. Accommodation will be billed directly to the RMLL or charged to the individual's credit card. If charged to the individual's credit card, then both the credit card receipt and the accommodation invoice must be submitted for the expenditures being claimed. Persons on RMLL business alone will have the cost of the room paid. Any upgrades to the room are at the Member's expense.

43.3.3. Anyone deciding to extend their stay or trip before or after a meeting will be required to pay the additional accommodation costs.

43.4. Food and Beverage

43.4.1. Eligible persons will be entitled to up to \$50.00 per day for food and beverage, excluding alcoholic beverages.

43.4.2. Detailed receipts are required for all food and beverage expenditures.

43.5. Entertainment

43.5.1. Payment of entertainment expenditures are subject to approval by the RMLL Executive unless provided for in the budget.

43.5.2. Detailed receipts are required for entertainment reimbursement.

43.6. Administration (i.e. long distance, cell phone, etc.)

43.6.1. Non budgeted expenditures are subject to pre-approval by the Treasurer and/or the RMLL Executive.

43.6.2. Detailed receipts are required for all expenditures being claimed.

43.7. Failure to Attend

43.7.1. If an authorized individual cannot attend a meeting or event, the individual must cancel their flight and accommodations prior to the activity. In the event no notification is given without reasonable excuse, the member will be responsible for the costs incurred.

43.8. Reimbursement

43.8.1. All expenditures being claimed must be a budgeted item or have RMLL Executive approval for any non-budget item.

43.8.2. RMLL Expense Claim Form, located on the RMLL Website, must be completed and receipts attached.

43.8.3. RMLL Expense Claim Form and receipts are submitted to the RMLL Office: PO Box 47083 Creekside, Calgary, Alberta, T3P 0B9

43.8.4. Expenditures must be claimed in the Season they occur and prior to the RMLL fiscal year end (September 30th).

43.9. Referee Reimbursements

ALRA members will be notified to submit only airport parking and hotel bills, through the RMLL RIC, to the RMLL for payment during the season. Mileage and per diems will be submitted only through the ALRA aggregate invoices to the RMLL.

44. Regulation 44: Social Media

44.1. The RMLL recognizes the vital importance of participating in online conversations and are committed to ensuring that we participate in online social media the right way. The ALA *Social Media Guidelines* has been developed to help empower members to participate in this connected world and represent our League by sharing the vision and mission of our organization and the story of our historic game. Our League encourages all our Franchises, Players, Coaches, Trainers, other Franchise Personnel, volunteers, parents and/or guardians of RMLL players to explore and engage in social media communities at a level at which they feel comfortable. Approach online communication in the same way one does in person -- by using sound judgment and common sense, by adhering to the League's values, and by ensuring that all the RMLL, ALA and CLA Bylaws and Regulations are not breached. Social media enables people and organizations to share opinions, insights and experiences on the web using tools to connect, interact and maintain and develop relationships. Social media is should be used for connecting and engaging with members, fans, followers and supporters.

44.2. The RMLL expects that all members are aware of and respect the *ALA Social Media Guidelines*.

44.3. If anyone is found to be in violation of the guidelines to the extent that it is damaging to the RMLL, it will be handled using ALA Bylaw 10. Non-compliance with this policy may be considered as misconduct, harassment, discrimination, or in certain circumstances contravention of the law. Those who fail to comply with the guidelines maybe disciplined.

45. Regulation 45: Privacy of Personal Information

45.1. Personal information will be collected to determine eligibility for competitive and recreational opportunities, age related events, to facilitate enrolment, to disseminate information, to communicate, to administer and evaluate programs and promotions that benefits Members, and for insurance and statistical purposes. In addition, personal information may be, from time to time, submitted to major funding bodies in order to verify registration and meeting funding requirements.

- 45.2.** All information must be collected with the consent of the person or legal guardian.
- 45.3.** Personal information collection must be limited to what is absolutely necessary.
- 45.4.** All efforts must be made to avoid incorrect information, and efforts must be made to verify accuracy, completeness and timeliness of information.
- 45.5.** Reasonable steps will be taken to protect the privacy of all personal information.
- 45.6.** The President of the RMLL will be the Privacy Officer for the RMLL.
- 45.7.** Any member wanting access to their personal information can contact the Privacy Officer at PO Box 47083 Creekside, Calgary, Alberta, T3P 0B9 or e-mail the RMLL President as listed under the Executive on the RMLL website www.rockymountainlax.com

Attachment 1: CLA, ALA, RMLL Calendar - Due Dates

Based on Current Bylaws, Regulations & Rules

Due Date	Division	Item
55 days prior to CLA SAMG or AMG	All Divisions	Recommendation for CLA Policy Changes due to the ALA
Jan. 1		RMLL submits to ALA the intent to host National Competition the year prior to the Competition
Jan. 5	Sr. B and Tier I	Web form entry of team home game arena time slots and team constraints
Jan 5	Sr. B, Jr. A and Tier I	Draft dates posted and communications sent
Jan. 15	Sr. C, Sr. Women, Jr. Ladies, Tier II & Tier III	Web form entry of team home game arena timeslots and team constraints due.
Jan. 15	All Divisions	System entry of Franchise Certificate info due (Franchise Executive and RMLL Administrative Contacts). Note: Submit Bench Personnel if known by this date.
Jan. 30	All Divisions	RMLL Regulations Revised Due to Changes in ALA Regulations
Feb. 1	Sr. C, Tier II, Tier III, Sr. Women & Jr. Ladies	First day a Franchise in a Division without an XX Man Protected list can add a player to their roster.
Feb.15	Sr. B, Jr. A, Tier I	Drafts Completed
Feb. 17	Jr. A	25-man CLA Negotiation lists due at ALA
Feb. 21	Sr. B & Tier I	25-man CLA Negotiation lists due at ALA
Feb. 24	Sr. B, Jr. A, Tier I	25-man Negation Lists due at CLA (as per CLA).
Mar. 1	All Division	RMLL Franchise & Division Fees Due
Mar. 1	All Divisions	"In Progress" schedule issued for all Divisions.
Mar. 11 (2nd Wed.)	All Divisions	CLA transfers begin
Mar. 15	All Divisions	Final schedule for all Divisions.
Apr. 15	All Divisions	EAP due.
Apr. 22	All Divisions	Updated Franchise info and Bench Personnel due.
Throughout Playing Season	All Divisions	Game Sheets and RMLL Post Game Referee Evaluation forms due morning after the game.

May 1 or 4 days before 1st Division Game	All Divisions	Player and Bench Personnel data must be entered into system
May 1	All Divisions	Must be down to max roster size.
May 1 or 4 days before 1st Division Game	All Divisions	Rosters must be entered into RMLL System.
May 1	All Divisions	All unsigned and unprotected players become Free Agents.
May 5	All Divisions	Division Commissioner to notify their teams coaches must be in compliance with ALA and CLA minimum standards by Playoffs.
4 weeks prior to Division Regular season End Date	Tier II, Tier III and Jr. Ladies	Trade Deadline
June 1	Sr. B & Tier I	Payment and notice to attend Founders and Presidents' Cups
June 5	ALL Divisions	Division Commissioners to notify all coaches on their teams regarding compliance with CLA minimum standards.
5 days after Division Regular Season	All Divisions	First Playoff round can start.
2 business days before July 1 (June 26) 3:00 pm EDT	All Divisions	CLA Transfer Deadline
July	All Divisions	Home teams must submit Provincial game floor invoices to ALA within 14 days of last Provincial game.
July/August	All Divisions where teams do not split the ALA Provincial Fee	Team Provincial fee due to RMLL 10 days from invoice date.
July 1	All Divisions	Deadline for new player signing for teams in Divisions still in Regular Season.
July 1	All Divisions	Deadline to release players for teams in Divisions still in Regular Season.
July 1	Sr. B, Sr. C, Jr. A, Tier I & Sr. Women	Trade Deadline for teams in Divisions still in Regular Season.
July 15	All Divisions	Provincial Format for next playing Season due.
July 15	All Divisions	Funding Request to ALA for next playing Season

July 15	All Divisions	Deadline for teams still playing Regular Season games for signing players released prior to July 1.
July 15 – 11:59 PM	All Divisions	RAMP Intent to Play closes
July 15 – 11:59 PM	All Division	RAMP Registration of Bench Personnel & Trainers closes
July 16	All Divisions	All Team Rosters now frozen for the current Season.
July 16	All Division	ALA calculates Bench, Manager and Executive Registration Fees
August (7 days prior to National Championship)	Sr. B, Jr. A & Tier 1	CLA Team Registration Form to ALA Office for National Competition.
Sept. (10 days from invoice date)	All Divisions	RMLL ALRA Travel Invoice Due
Nov. 30	All Divisions	RMLL Regulations issued.
Nov. RMLL Planning Meeting & AGM	All Divisions	All RMLL and ALA Trophies to be returned to RMLL Executive Director.
Nov. 1	All Divisions	New Team Application Deadline
Nov. 1	All Divisions	Bonds and RMLL Franchise Fee due for new teams.
Nov. 1	All Divisions	Tier Change Applications Due
Nov. 1	All Divisions	Refundable Application Bonds Due
Nov. 1	All Divisions	Request for Tournaments to ALA due
Nov. 1	All Divisions	Request for Coaching Clinics to ALA due
Nov. 15 of even years	All Divisions	Recommendation for CLA Rule Changes due to ALA
Nov. 30	All Divisions	Division Planning Minutes Due
Nov. 30	All Divisions	Division Scheduling Constraints Due
Dec. 1	All Divisions	RAMP Intent-to-Play opens
Dec. 1	All Divisions	RAMP Bench Personnel and Trainers opens
Dec.1	All Divisions	Any modifications due to Division's Operating Policies for RMLL Executive ratification.
Dec. 1	Sr. B, Jr. A & Tier 1	Submissions to host National Competition due to the RMLL two years prior to the Competition
Dec. 5	Jr. A	Web form entry of team home game arena time slots and team constraints
Dec. 10	All Divisions	RMLL Regulations Revised Due to Changes from Division Planning Meetings
Dec 31	All Division	Last day team can withdraw from Season without forfeiting bond

Attachment 2: RMLL New Franchise Certificate Request

New Franchise Request:

A new Franchise may request a RMLL Franchise Certificate for admittance to one of the RMLL Divisions for the upcoming Season. The Franchise Certificate and admittance to a Division requires written submission of financial stability, exposure, body corporate Directors and Officers/Executive, players, future players, facility, facility specifications, local support, a brief summary of why a Franchise Certificate should be granted and acceptance of the RMLL Bylaws and Rules and Regulations.

A new Franchise must also have a body corporate or be under an existing body corporate. A copy of the Certificate of Incorporation or a copy of the body corporate recent annual filing must be included with the Franchise Certificate request.

A new Franchise seeking a Franchise Certificate is required to submit a one thousand-dollar (\$1,000.00) Performance Bond and the annual Franchise Fee of eight dollars (\$800.00) with their request for a RMLL Franchise Certificate.

In addition, the application must also include a one thousand dollar (\$1,000.00) refundable application bond. The bond will be retained by the RMLL for two (2) years and will be fully refunded if a Franchise has not defaulted a game in the two (2) year period and has no money owing to the RMLL. If the Franchise withdraws during their first or second Season, any time after their Franchise has been approved, the bond will not be returned.

Submission Requirements (in writing)

1. **Financial Stability** - Evidence of financing to support at least one full year of operation within the Division.
 - a. Franchise Season Budget
2. **Exposure** - Proof entry into the Division will not impose an unwarranted financial or competitive burden on established Franchises within the Division, or within affiliated Divisions.
 - a. Certification of Head and Assistant Coaches;
 - b. Number of certified ALRA Officials with Level 4 or higher;
 - c. Access to call-ups (number and where from);
 - d. List any travel, game day and game time constraints;
 - e. Franchises' understanding of travel commitments in Division applying to.
3. **Operational Personnel** – List (names, e-mail address, mailing address, and telephone numbers) of enough people to cover all facets of a Franchise's operation.
 - a. Primary Contact;
 - b. Secondary Contact;
 - c. Financial Contact;
 - d. Scheduling Contact;
 - e. Franchise Registrar;

- f. Head Coach;
 - g. Assistant Coaches;
 - h. Franchise Holder (Body Corporate) Directors and Officers/Executive
4. **Players** - List of potential players, Graduating 16U players and/or Graduating Juniors of adequate caliber and in enough numbers to sustain a Franchise for the initial season. Include:
 - a. Number of years played;
 - b. Birth year of each;
 - c. U16 level played (i.e. A, B or C) for each Graduating 16U player (not required if requesting a Senior Franchise);
 - d. Junior level played (not required if requesting a Junior Franchise);
 - e. Birth year for any new to lacrosse players.
 5. **Future Players** - Proof as to where future players will come from for the next two to three years.
 - a. Affiliated Minor Club number of teams, division and level for previous season (not required if applying for a Senior Franchise);
 - b. List (names) of potential Graduating 16U players for the next two years (not required if requesting a Senior Franchise);
 - c. List names of potential Graduating Juniors for the next two years (not required if requesting a Junior Franchise);
 - d. Access to additional Junior aged players i.e. Free Agents.
 6. **Facility** – Guarantee a facility comparable to the facilities used by other Franchises in the Division is available with suitable dates and times for Regular Season, Playoff, RMLL Championship and Provincial play. Complete the Facility Specification Form.
 7. **Local Support** - Evidence of local support (established Club/Association, leagues and teams).
 - a. State current lacrosse infrastructure in place
 8. **Brief Summary re Reason(S) For Request**
 - a. List of reason(s) why the Franchise would be best suited in the Division the Franchise is requesting admittance to;
 - b. List any Exhibition Games with Franchises in the Division applying to and the box scores of any of these games.
 9. **RMLL Bylaws and Rules and Regulations** – Acceptance of Bylaws and Rules and Regulations.
 - a. Signature from applicant stating have read and agree to follow RMLL Bylaws and Rules and Regulations found at www.rockymountainlax.com under menu “league info”.

SUBMISSION PROCESS:

1. Scan the document with the submission requirements and send to the RMLL Executive Director and ALA Executive Director.

Deadline: November 1st

Mail the cheque for two thousand and eight hundred dollars (\$2,800) made out to Rocky Mountain Lacrosse league to:
Rocky Mountain Lacrosse League
PO Box 47083 Creekside
Calgary, Alberta
T3P 0B9

Reference the cheque is for a new franchise application and is for the Performance Bond, Refundable application bond and the annual Franchise Fee.
The cheque will only be deposited once the Franchise has been approved.

2. Upon receiving the request, the RMLL Executive Director will review the request to ensure all required info is included. (If any required info is missing, the request will be sent back to the Applicant to complete).
3. The RMLL Executive Director will forward the request to the appropriate Division Commissioner.
4. The Division Commissioner will send the application to the Franchises in their Division for discussion and voting at the annual November Division Planning Meeting.
5. Present the application at the annual November Division Planning Meeting.
6. The Division Commissioner will then bring the "Division Vote Outcome" to the RMLL Executive for ratification.
7. In the event the RMLL Executive is not in agreement with the decision of the Division, the Division Commissioner will send the request back to the Division teams with a list of "did you consider" and ask for a re-vote.
8. The Division Commissioner will then bring the "Division re-vote Outcome" back to the RMLL Executive for ratification.
9. In the event the RMLL Executive still does not agree with the "Division Re-Vote Outcome", the RMLL Executive may override the Division decision.
10. Once a request has been accepted or declined, an e-mail will be sent from the Division Commissioner to the Applicant advising of the outcome of their request to be admitted to another Division.
11. The Division Commissioner will inform their Division if a request has been accepted or declined.

12. If the application is approved by the RMLL Executive, an Alberta Franchise will then have to notify the ALA of the ALA Membership they are under or will need to apply for an ALA Membership which will require sending proof of their body corporate registered with the Province of Alberta.
13. If the approved Franchise is outside of Alberta, they need to provide evidence of support from their home Province to the RMLL and ALA.

Attachment 3: RMLL Division Tier Change Request

Division Tier Change Request:

A RMLL Franchise with an existing Franchise Certificate may submit a request for admittance to another Division Tier for the upcoming Season. Admittance to the requested Division requires written submission of financial stability, exposure, body corporate recent annual filing, Directors/Executive, players, future players, facility, facility specifications, local support, and reasons for requesting a change to another Division Tier.

In addition, the Tier Change Request application must also include a one thousand dollar (\$1,000.00) refundable application bond. The bond will be retained by the RMLL for two (2) years and will be fully refunded if the Franchise has not defaulted a game in the two (2) year period and has no money owing to the RMLL. If the Franchise withdraws from the Division during their first or second Season, any time after their Tier Change has been approved, the bond will not be returned.

Submission Requirements (in writing)

1. **Financial Stability** - Evidence of financing to support at least one full year of operation within the Division.
 - a. Franchise Season Budget
2. **Exposure** - Proof entry into the Division will not impose an unwarranted financial or competitive burden on established Franchises within the Division, or within affiliated Divisions.
 - a. Certification of Head and Assistant Coaches;
 - b. Number of certified ALRA Officials with Level 4 or higher;
 - c. Access to call-ups (number and where from);
 - d. List any travel, game day and game time constraints;
 - e. Franchise's understanding of travel commitments in Division applying to.
3. **Operational Personnel** – List (names, e-mail address, mailing address, and telephone numbers) of enough people to cover all facets of a Franchises' operation.
 - a. Primary Contact;
 - b. Secondary Contact;
 - c. Financial Contact;
 - d. Scheduling Contact;
 - e. Franchise Registrar;
 - f. Head Coach;
 - g. Assistant Coaches;
 - h. Franchise Holder (Body Corporate) Directors, Officers/Executive

4. **Players** - List of potential returning players and Graduating 16U players/Graduating Juniors of adequate caliber and in enough numbers to sustain a Franchise for the initial season. Include:
 - a. Number of years played for each returning player;
 - b. Birth year of each returning player;
 - c. 16U level played (i.e. A, B or C) for each Graduating U16 player for a Junior Tier Change request;
 - d. Junior level played for each Graduating Junior for a Senior Tier Change request;
 - e. Birth year for any new to lacrosse players.
5. **Future Players** - Proof as to where future players will come from for the next two to three years.
 - a. Minor Club number of teams, division and level for previous season (applies to requests for Tier II)
 - b. List (names) of potential Graduating 16U players for the next two years.
 - c. Access to additional Junior aged players i.e. Free Agents
6. **Facility** - Guarantee a facility comparable to the facilities used by other Franchises in the Division is available with suitable dates and times for Regular Season, Playoff, RMLL Championship and Provincial play. Complete the attached Facility Specification Form.
7. **Local Support** - Evidence of local support (established Club/Association, leagues and teams).
 - a. State current lacrosse infrastructure in place
8. **Reason(S) For Request**
 - a. List of reason(s) why the Franchise would be best suited in the Division the Franchise is requesting admittance to;
 - b. State Franchise Regular Season win/loss record for last two Seasons;
 - c. List Franchise championships for last two seasons;
 - d. List any Exhibition Games with Franchises in the Division applying to and the box scores of any of these games.

SUBMISSION PROCESS:

1. Scan the document with the submission requirements and send to the RMLL Executive Director. **Deadline:** November 1st

Mail the cheque for one thousand (\$1,000) made out to Rocky Mountain Lacrosse league to:

Rocky Mountain Lacrosse League
PO Box 47083 Creekside
Calgary, Alberta
T3P 0B9

Reference the cheque is for a Tier Change Request and is for the Refundable Application Bond.

The cheque will only be deposited once the Tier Change has been approved.

2. Upon receiving the request, the RMLL Executive Director will review the request to ensure all required info is included. (If any required info is missing, the request will be sent back to the Applicant to complete).
3. The RMLL Executive Director will forward the request to the appropriate Division Commissioner.
4. The Division Commissioner will send the application to the Franchises in their Division for discussion and voting at the annual November Division Planning Meeting.
5. Present the application at the annual November Division Planning Meeting.
6. The Division Commissioner will then bring the "Division Vote Outcome" to the RMLL Executive for ratification.
7. In the event the RMLL Executive is not in agreement with the decision of the Division, the Division Commissioner will send the request back to the Division with a list of "did you consider" and ask for a re-vote.
8. The Division Commissioner will then bring the "Division re-vote Outcome" back to the RMLL Executive for ratification.
9. In the event the RMLL Executive still does not agree with the "Division Re-Vote Outcome", the RMLL Executive may override the Division decision.
10. Once a request has been accepted or declined, an e-mail will be sent from the Division Commissioner to the Applicant advising of the outcome of their request to be admitted to another Division.
11. The Division Commissioner will inform their Division if a request has been accepted or declined.

Attachment 4 - RMLL Franchise Transfer Request

Franchise Transfer Request

A RMLL Franchise may be sold or transferred subject to the approval of a majority of the teams in that Division and the RMLL Executive. In addition to RMLL Regulation 3.7 and 3.8, an application for approval of a Franchise transfer must also require the Franchise Transferee to provide written submission of financial stability, exposure, their body corporate Directors and Officers/Executive, players, future players, facility, facility specifications, local support, and reasons for the transfer request.

In addition, the Franchise Transfer Request application must also include a one thousand dollar (\$1,000.00) refundable application bond. The bond will be retained by the RMLL for two (2) years and will be fully refunded if the Franchise has not defaulted a game in the two (2) year period and has no money owing to the RMLL. If the Franchise withdraws at any time after their transfer has been approved in the first two years, the bond will not be returned.

Submission Requirements (in writing)

- 1) **Financial Stability** – Evidence of financing to support at least one full year of operation within the Division:
 - a) Franchise Season Budget
- 2) **Exposure** - Proof transfer of the Franchise will not impose an unwarranted financial or competitive burden on the other Franchises within the Division, or within affiliated Divisions.
 - a) Certification of Head and Assistant Coaches;
 - b) Number of certified ALRA Officials with Level 4 or higher;
 - c) Access to call-ups (number and where from);
 - d) List any travel, game day and game time constraints;
 - e) Transferee's understanding of travel commitments in Division.
- 3) **Operational Personnel** – List (names, e-mail address, mailing address, and telephone numbers) of enough people to cover all facets of a Franchise's operation.
 - a) Primary Contact;
 - b) Secondary Contact;
 - c) Financial Contact;
 - d) Scheduling Contact;
 - e) Franchise Registrar;
 - f) Head Coach;
 - g) Assistant Coaches;

- h) Franchise Holder (Body Corporate) Directors and Officers/Executive.
- 4) **Players** - List of potential returning players and Graduating 16U players/Graduating Juniors of adequate caliber and in enough numbers to sustain a Franchise. Include:
- a) Number of years played for each returning player;
 - b) Birth year of each returning player;
 - c) 16U level played (i.e. A, B or C) for each Graduating 16U player for a Junior Franchise transfer;
 - d) Junior level played for each Graduating Junior for Senior Franchise transfer request;
 - e) Birth year for any new to lacrosse players
- 5) **Future Players** - Proof as to where future players will come from for the next two to three years.
- a) Minor Club number of teams, Division and Tier for previous season (applies to a Junior transfer)
 - b) List (names) of potential Graduating 16U players for the next two years (applies to a Junior transfer).
 - c) Access to additional Junior aged players i.e. Free Agents
- 6) **Facility** - Guarantee a facility comparable to the facilities used by other Franchises in the Division is available with suitable dates and times for Regular Season, Playoff, RMLL Championship and Provincial play. Complete the Facility Specification Form.
- 7) **Local Support** - Evidence of local support (established Club/Association, leagues and teams).
- a) State current lacrosse infrastructure in place
- 8) **Reason(S) For Request**
- a) List of reason(s) for the Franchise transfer request.

SUBMISSION PROCESS

1. Scan the document with the submission requirements and send to the RMLL Executive Director.

Deadline: November 1st

Mail the cheque for one thousand (\$1,000) made out to Rocky Mountain Lacrosse league to:
Rocky Mountain Lacrosse League
PO Box 47083 Creekside

Calgary, Alberta
T3P 0B9

Reference the cheque is for a Franchise Transfer Request and is for the Refundable Transfer Bond.

The cheque will only be deposited once the Tier Change has been approved.

2. Upon receiving the request, the RMLL Executive Director will review the request to ensure all required info is included. (If any required info is missing, the request will be sent back to the Applicant to complete).
3. The RMLL Executive Director will forward the request to the appropriate Division Commissioner.
4. The Division Commissioner will send the application to the Franchises in their Division for discussion and voting at the annual November Division Planning Meeting.
5. Present the application at the annual November Division Planning Meeting.
6. The Division Commissioner will then bring the "Division Vote Outcome" to the RMLL Executive for ratification.
7. In the event the RMLL Executive is not in agreement with the decision of the Division, the Division Commissioner will send the request back to the Division with a list of "did you consider" and ask for a re-vote.
8. The Division Commissioner will then bring the "Division re-vote Outcome" back to the RMLL Executive for ratification.
9. In the event the RMLL Executive still does not agree with the "Division Re-Vote Outcome", the RMLL Executive may override the Division decision.
10. Once a request has been accepted or declined, an e-mail will be sent from the Division Commissioner to the Applicant advising of the outcome of their request to be admitted to another Division.
11. The Division Commissioner will inform their Division if a request has been accepted or declined.

Attachment 5 - FRANCHISE CERTIFICATE

The Undersigned, in my capacity as an Officer of the within named Franchise Certificate Holder, HEREBY CERTIFY THAT:

1. I am a duly elected or appointed Officer of _____ the Franchise Certificate Holder (the “Franchise Holder”) and as such have personal knowledge of matters set forth herein and that I have the authority to execute and deliver this Certificate and bind the Franchise Holder.
2. I have reviewed the Team Franchise Certificate (the “Franchise Certificate”) filed by the Franchise Holder with the Rocky Mountain Lacrosse League (the “RMLL”).
3. The information contained in the Franchise Certificate is complete, true and correct as at the date of filing.
4. I confirm that the Franchise Holder acknowledges that it shall be fully responsible and liable to the RMLL for all dues, fees, fines and other monies and amounts owing to the RMLL by _____, the team designated in the Franchise Certificate.
5. I confirm that the Franchise Holder authorizes the RMLL to make all cheques payable to, or otherwise make payments to, the entity designated in the Franchise Certificate.

Dated at _____, in the Province of _____ this _____ day of _____, _____ and year.

Name:

Title:

Name of Franchise Holder:

Attachment 6: Home Facility Specifications

Facility Name	
Availability	
Other Sports Using Facility	
Playing Surface Dimension	
Ceiling Height	
Structure Surrounding Playing Surface	
Playing Surface Material	
Non-Slip Application	
CLA Lacrosse Lines	
Lighting	
Air Conditioning	
Players' Box Dimension	
Player Box Opposite Timekeeper Box	
Timekeeper Box Dimension	
Glass Surrounding Timekeeper Box	
# of Spectator Seating	
Concession	
Sound System	
Ability to Announce Games	
Ability to Play Music	
Internet Access	
Admission Gate	
CLA Approved Nets with black mesh for Major	
Facility or Team Owned Nets	
Shot Clocks	
Score Clock with Penalty Minutes	
# of Dressing Rooms	
Dressing Room Dimension	
# of Referee Dressing Rooms with shower	
AED (defibrillator)	